



SDMX
INFORMATION MODEL:
UML CONCEPTUAL DESIGN
(VERSION 1.0)



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I. INTRODUCTION

This document is not normative, but provides a detailed view of the information model on which the normative SDMX specifications are based. Format implementors may wish to review the overview of the model presented in *Implementor's Guide for SDMX Format Standards*. Those new to the UML notation or to the concept of key families may wish to read the appendixes in this document as an introductory exercise.

A. Modelling technique and diagrammatic notes

The modelling technique used for the SDMX Information Model (SDMX-IM) is the Unified Modelling Language (UML). An overview of the constructs of UML that are used in the SDMX-IM can be found in the document "A Short Guide to UML in the SDMX Information Model"

UML diagramming allows a class to be shown with or without the compartments for one or both of attributes and operations (sometimes called methods). In this document the operations compartment is not shown as there are no operations.

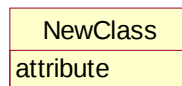


Figure 1: Class with operations suppressed

In some diagrams for some classes the attribute compartment is suppressed even though there may be some attributes. This is deliberate and is done to aid clarity of the diagram. The rules used are:

- The attributes will always be present on the class diagram where the class is defined and its attributes and associations are defined.
- On other diagrams, such as inheritance diagrams, the attributes may be suppressed from the class for clarity.

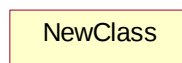


Figure 2: Class with attributes also suppressed

Note that, in any case, attributes inherited from a super class are not shown in the sub class.

The following table structure is used to in the definition of the classes, attributes, and associations.

Class	Feature	Description
Nearest MCV¹ Term		
ClassName		
Nearest MCV term		
	<code>attributeName</code>	.
	<i>associationName</i>	
	<i>+roleName</i>	

The content in the Feature column comprises or explains one of the following structural features of the class:

- Whether it is an abstract class
- The superclass this class inherits from, if any
- The sub classes of this class, if any
- Attribute – the `attributeName` is shown in Courier font
- Association – the *associationName* is shown in the standard font in *italics*
- Role – the *+roleName* is shown in the standard font in *italics*

B. Overall functionality

The SDMX Information Model (SDMX-IM) is a conceptual metamodel from which syntax specific implementations are developed. In version 1.0 the metamodel covers the requirements for:

- Key family definition including domain category scheme, metadata concept scheme, and code list
- Data and related metadata reporting and dissemination

The metamodel also supports the specific data requirements of the SDMX registry version 1.0 where these requirements have an impact on the key family definition and data reporting. The functions of the SDMX registry version 1.0, its model, and the map to the SDMX-IM are documented separately.

¹ MCV – Metadata Common Vocabulary, which is under development by SDMX

The SDMX-IM will be developed in the near future to support other aspects of statistical data and metadata reporting and dissemination. For this reason, the model has been structured into a number of packages to aid both concurrent development and ease of understanding. Furthermore, some advanced work has been done on the features in the next version, and this has led to the development of the SDMXBase package where common constructs have been abstracted into “patterns”. This is to facilitate re-use of common structures, which can be augmented by re-naming (sub classing) and the addition of specific associations and attributes as required. Knowledge of these patterns will assist software development. The SDMX-IM comprises a number of packages. These packages act as convenient compartments for the various sub models in the SDMX-IM. The diagram below shows the sub models of the SDMX-IM that are included in the version 1.0 specification.

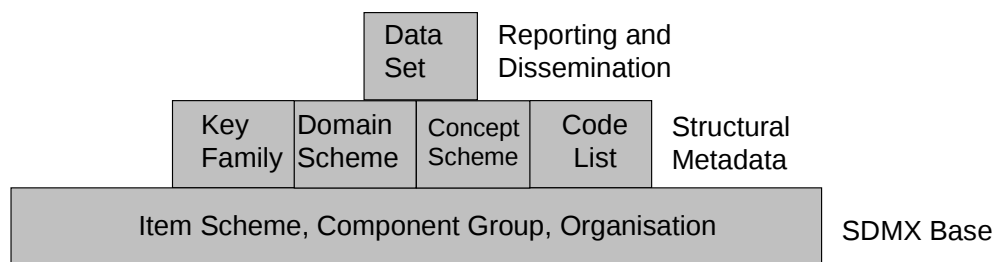


Figure 3: SDMX Information Model Version 1.0 package structure

Although any package can make use of any construct in another package, in conceptual terms the packages are shown in three layers:

- the SDMX Base layer comprises fundamental building blocks which are used by the Structural Metadata layer and the Reporting and Dissemination layer
- the Structural Metadata layer comprises the definition of the structural artefacts needed to support data and metadata reporting and dissemination
- the Reporting and Dissemination layer comprises the definition of the data and metadata containers used for reporting and dissemination

II. ACTORS AND USE CASES

A. Actors and use cases

In order to develop the data models it is necessary to understand the functions to be supported resulting from the requirements definition. These are defined in a use case model. The use case model comprises actors and use cases and these are defined below.

Actor

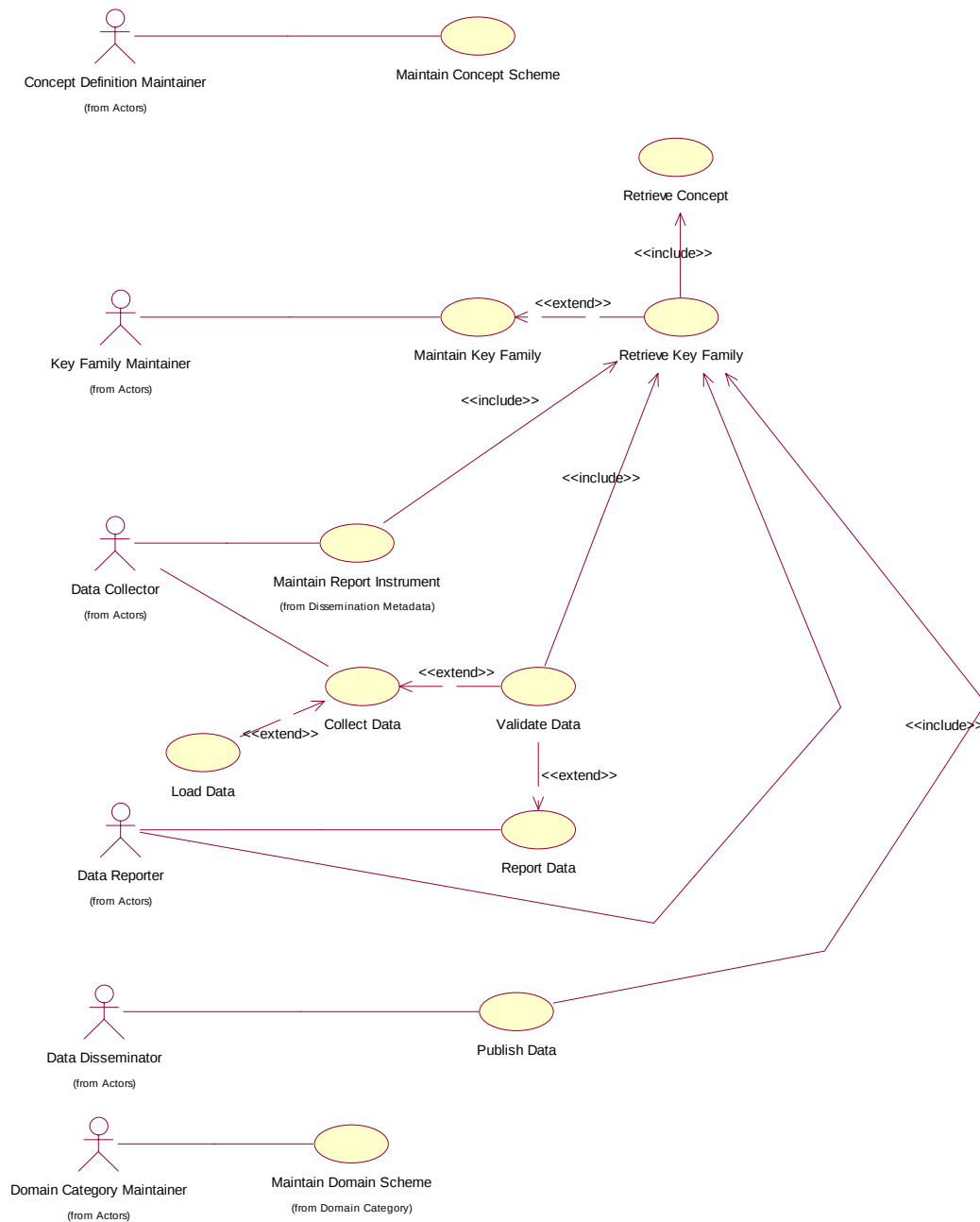
"An actor defines a coherent set of roles that users of the system can play when interacting with it. An actor instance can be played by either an individual or an external system"

Use case

"A use case defines a set of use-case instances, where each instance is a sequence of actions a system performs that yields an observable result of value to a particular actor"

B. Use case diagram

The SDMX-IM model supports the following use cases.



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Figure 4: Use cases for data reporting and publishing

C. Explanation of the diagram

Actor	Use Case	Description
 Concept Definition Maintainer		Responsible for maintaining the classification scheme that defines the metadata concepts used in key family definitions.
	 Maintain Concept Scheme	Creation and maintenance of the concept scheme.
	 Retrieve Concept	Retrieve a metadata concept for use in a process or for viewing.
 Key Family Maintainer		Responsible for maintaining key families.
	 Maintain Key Family	Creation and maintenance of the key family in terms of metadata concepts that comprise the dimensions and attributes of the key family structure, and the code lists used. This use case is extended by the use case Retrieve Key Family.
	 Retrieve Key Family	Retrieve a key family for use in a process or for viewing. This use case includes the

Actor	Use Case	Description
		use case RetrieveConcept.
 Data Collector		Responsible for the collection of statistical data from reporting organizations. The actor is responsible for the collection process, including validation, and possibly, loading into a database. This actor may define report forms based on data flow definition and associated key family structure.
	 Maintain Report Instrument	Maintenance of reporting instruments such as XML, HTML, and spreadsheet forms.
	 Collect Data	The data collection process. This use case is optionally extended by Validate Data and Load Data.
	 Validate Data	Validation of the reported data according to the key family definition i.e. check that metadata concepts used for dimensions and attributes are consistent with the key family definition, and the values reported for concepts are consistent with the key family definition (e.g. they are contained in the

Actor	Use Case	Description
		code list linked to the concept). This use case includes the use case Retrieve Key Family.
	 Load Data	Loading of the data into a database.
 Data Reporter		Responsible for reporting the data. Note that these data are in the form of a data set and in this model this actor does not report raw data. The reporter may validate the data set according to the key family definition.
	 Report Data	Reporting of the data. This use case is optionally extended by Validate Data.
 Data Disseminator		Responsible for disseminating data, including its publication.
	 Publish Data	Publish the data, for instance on a web site. This use case includes the use case Retrieve Key Family

Actor	Use Case	Description
 Domain Category Maintainer		Responsible for maintaining a domain category scheme.
	 Maintain Domain Scheme	Maintenance of a domain scheme. The actor will define the domain scheme in terms of domain categories that comprise the scheme.

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III. SDMX BASE PACKAGE

A. Introduction

The constructs in the SDMX Base package comprise the fundamental building blocks that support many of the other structures in the model. For this reason, many of the classes in this package are abstract (i.e. only derived sub-classes can exist in an implementation).

The motivation for establishing the SDMX Base package is as follows:

- It is accepted “Best Practise” to identify fundamental archetypes occurring in a model
- identification of commonly found structures or “patterns” leads to easier understanding
- identification of patterns encourages re-use

Each of the class diagrams in this section views classes from the SDMX Base package from a different perspective. There are detailed views of specific patterns, plus overviews showing inheritance between classes, and relationships amongst classes.

B. SDMX Base

Class diagram

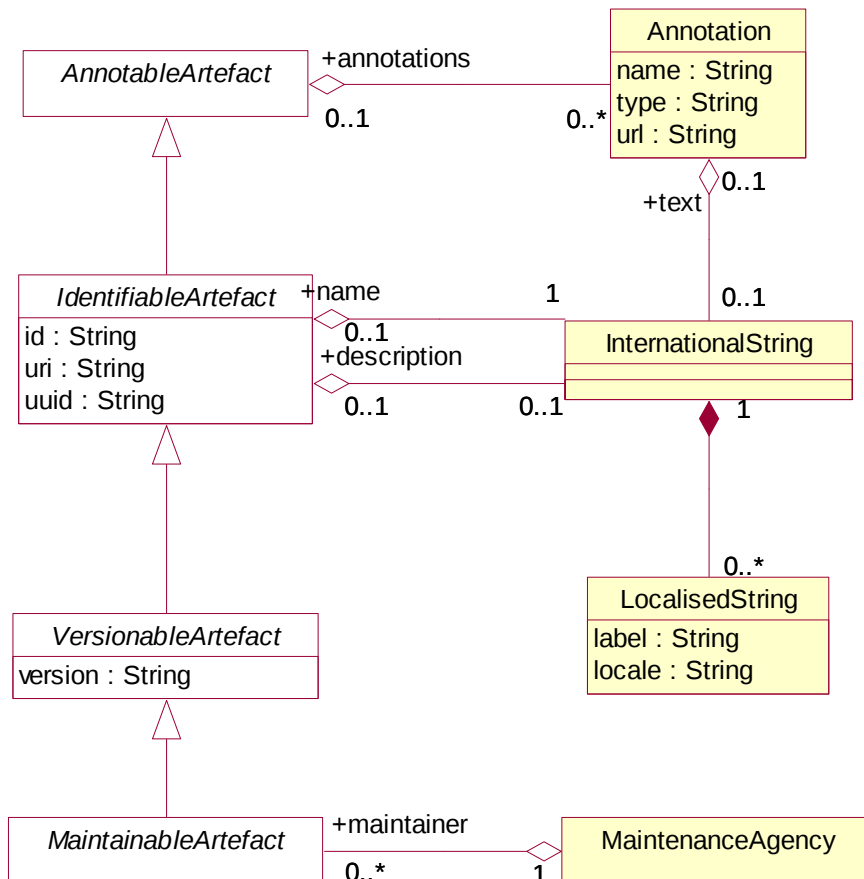


Figure 5: SDMX base classes

Explanation of the diagram

a) *Narrative*

This group of classes forms the nucleus of the SDMX Information Model. It provides features which are generally reusable by derived classes to support horizontal functionality such as identity, versioning etc. None of these classes are specific to statistical models, and could be used for any domain.

All classes derived from the abstract class *AnnotableArtefact* may have Annotations (or notes); this is to comply with the ability to add notes to all SDMX-ML

elements. The Annotation is used to convey extra information to describe any SDMX construct. This information may be in the form of a URL reference and / or a multilingual text (represented by the association to InternationalString)

The *IdentifiableArtefact* is an abstract class that comprises the basic attributes needed by many of the other classes in the metamodel. Concrete classes based on *IdentifiableArtefact* all inherit the ability to be uniquely identified. They also inherit the ability to carry annotations. In addition, the *+description* and *+name* roles supports multilingual descriptions and names for all objects based on *IdentifiableArtefact*. The InternationalString supports the representation of a description in multiple locales (locale is similar to language but includes geographic variations such as Canadian French, US English etc.). The LocalisedString supports the representation of a description in one locale.

VersionableArtefact is an abstract class which inherits from *IdentifiableArtefact* and adds versioning ability to all classes derived from it.

MaintainableArtefact further adds the ability for derived classes to be maintained via its association to *MaintenanceAgency*.

The inheritance chain from *AnnotableArtefact* through to *MaintainableArtefact* allows SDMX classes to inherit the features they need, whether it be simple annotation, identity, versioning or maintenance.

b) Definitions

Class	Feature	Description
Nearest MCV Term		
<i>AnnotableArtefact</i>	Direct sub classes are: <i>IdentifiableArtefact</i>	Allows additional supporting documentation for SDMX objects to be specified.
	<i>+annotations</i>	This role allows some annotations to be linked to an SDMX object derived from <i>AnnotableArtefact</i> .
Annotation		Supplies additional supporting documentation for SDMX objects.

Class Nearest MCV Term	Feature	Description
	name	A name used to identify an annotation
	type	Specifies how the annotation is to be processed
	url	A link to external descriptive text
	+text	An <code>InternationalString</code> provides the multilingual text content of the annotation via this role.
<i>IdentifiableArtefact</i>	Superclass is <i>AnnotableArtefact</i> . Derived classes: <i>VersionableArtefact</i>	Provides identity to all derived classes. It also provides annotations to derived classes because it is a subclass of <i>AnnotableArtefact</i> .
	id	The unique identifier of the object.
	uri	Universal resource identifier that may or may not be resolved.
	uuid	Universally unique identifier – this is for use in registries: all registered objects have a uuid.
	+description	A multi-lingual description is provided by this role via the <code>InternationalString</code> class.

Class	Feature	Description
Nearest MCV Term		
	+name	A multi-lingual name is provided by this role via the <code>InternationalString</code> class
<i>VersionableArtefact</i>	Superclass is <i>IdentifiableArtefact</i> Derived classes: <i>MaintainableArtefact</i>	Provides versioning information for all derived objects.
	version	A version string following an agreed convention
<code>InternationalString</code>		The <code>InternationalString</code> is a collection of <code>LocalisedStrings</code> and supports the representation of a description in multiple locales.
<code>LocalisedString</code>		The <code>LocalisedString</code> supports the representation of a description in one locale (locale is similar to language but includes geographic variations such as Canadian French, US English etc.).
	label	Label of the string.
	locale	The geographic locale of the string e.g French, Canadian French.

Class Nearest MCV Term	Feature	Description
<i>MaintainableArtefact</i>	Inherits from VersionableArtefact Derived classes: <i>ComponentStructure</i> <i>StructureClassifier</i> <i>ItemScheme</i>	An abstract class to group together primary structural metadata artefacts. These artefacts need to be maintained by a Contact acting on behalf of a MaintenanceAgency.
	+maintainer	Derived classes will be maintained by the MaintenanceAgency specified by this role.

C. Data Types

Class diagram

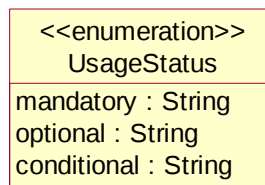


Figure 6: Enumerations

Explanation of the diagram

a) Narrative

The UsageStatus enumeration is used as a data type on an attribute where the value of the attribute in an instance of the class must take one of the values in the UsageStatus (i.e. mandatory, optional, or conditional).

b) Definitions

Class Nearest MCV Term	Feature	Description
---------------------------	---------	-------------

Class	Feature	Description
Nearest MCV Term		
UsageStatus		Lists the possible values that an attribute can take when it is assigned the data type of UsageStatus.
	mandatory	The usage is mandatory.
	optional	The usage is optional.
	conditional	The usage is mandatory when certain conditions are satisfied.

D. The Item Scheme Pattern

Context

The Item Scheme is a basic architectural pattern that allows the creation of list schemes for use in simple taxonomies, for example.

The Item Scheme is the basis for Domain Category Schemes, Code Lists and Concept Schemes.

Class Diagram

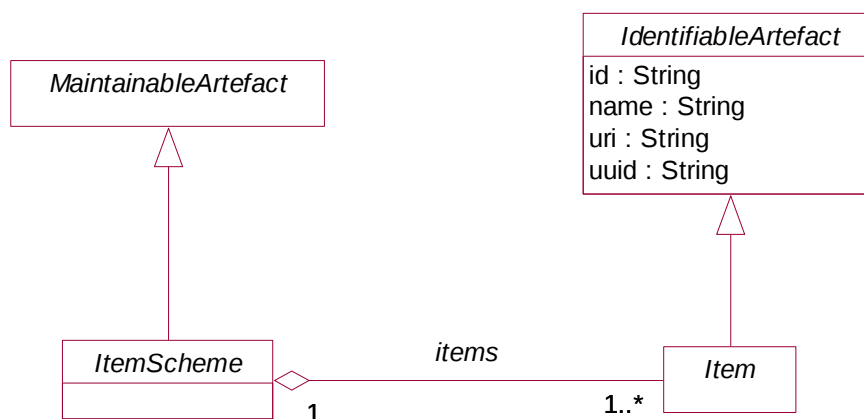


Figure 7: The Item Scheme pattern

Explanation of the diagram

a) Narrative

The *ItemScheme* is an abstract class which defines a set of *Item* (this class is also abstract). Its main purpose is to define a mechanism which can be used to create taxonomies which can classify other parts of the SDMX Information Model. It is derived from *MaintainableArtefact* which imbues the ability to be annotated, have identity, versioning and be associated with a MaintenanceAgency. Example of concrete classes are *DataCategoryScheme* and *DataCategory* – these are shown later in the Inheritance class diagram.

Item inherits from *IdentifiableArtefact* and therefore has *id*, *uri* and *uuid* attributes, a name in the form of an *InternationalString*, and may have a description in the form of an *InternationalString*.

b) Definitions

Class Nearest MCV Term	Feature	Description
<i>ItemScheme</i>	Inherits from: <i>MaintainableArtefact</i> Direct sub classes are: <i>DomainCategoryScheme</i> <i>ConceptScheme</i> <i>CodeList</i>	The descriptive information for an arrangement or division of objects into groups based on characteristics, which the objects have in common.
<i>Item</i>	Inherits from: <i>IdentifiableArtefact</i> Direct sub classes are <i>DomainCategory</i> <i>Concept</i> <i>Code</i>	The <i>Item</i> is an item of content in an <i>ItemScheme</i> . This may be a node in a taxonomy or ontology, a code in a code list etc.

E. The Component Structure Pattern

Context

The Component Structure is a basic architectural pattern which allows the specification of complex tabular structures which are often found in statistical data (such as key family definitions). A Component Structure is a set of ordered lists. A pattern to underpin this tabular structure has been elicited, so that it can be re-used in future versions of the SDMX-IM to describe other metadata structures.

Class Diagram

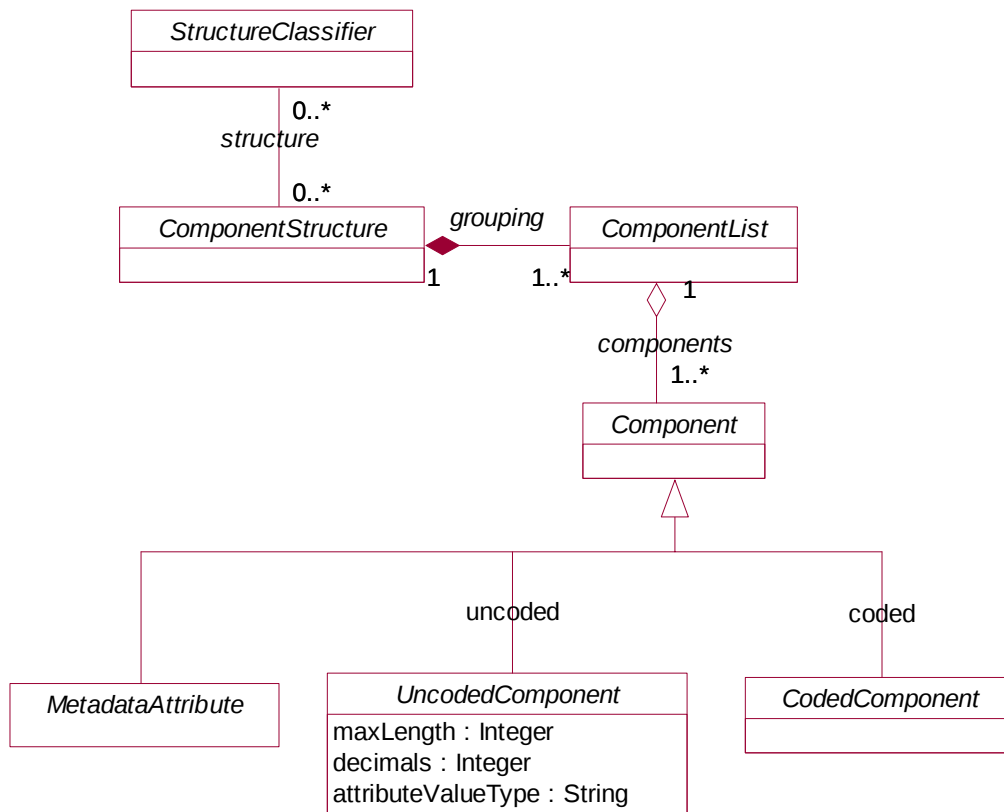


Figure 8: The Component Structure pattern

Explanation of the diagram

a) Narrative

The *ComponentStructure* is an abstract class which contains a set of one or more *ComponentList*(s) (this class is also abstract). An example of a concrete

321 *ComponentStructure* is *KeyFamily* – this is shown later in the Inheritance class
322 diagram. The *ComponentList(s)* are embedded within the
323 *ComponentStructure*, and this is indicated by the solid diamond on the *grouping*
324 association.

325 The *ComponentList* is a list of one or more *Component(s)*. The *ComponentList*
326 has several concrete descriptor classes based on it: *KeyDescriptor*,
327 *GroupKeyDescriptor* are two examples. Again, based on the example of the
328 *KeyFamily* as a concrete class, this would normally have three
329 *ComponentList(s)*: one for the Dimensions, one for Measures and one for
330 *MetadataAttributes* (this is explained later in the key family section). In the case
331 of a *KeyDescriptor* acting as a *ComponentList*, its *Component(s)* would be
332 *Dimension(s)*.

333 The *Component* itself is divided into two abstract classes: *CodedComponent(s)* are
334 qualitative in nature and take their values from a pre-defined code list, and
335 *UncodedComponent(s)* which are usually either free text or quantitative values.

336 Finally, the *StructureClassifier* class provides a way to classify a
337 *ComponentStructure* via an *DomainCategory* node of an
338 *DomainCategoryScheme*. This is described in more detail in the Relationship View
339 section below.

340

Definitions

Class Nearest MCV Term	Feature	Description
<i>StructureClassifier</i>	Inherits from: <i>MaintainableArtefact</i> (see figure 10) Direct sub classes are: DataflowDefinition	A specific sub class of Component Structure may be classified against an Item in an Item Scheme. When this happens, a StructureClassifier is created. In concrete terms (sub-classes) an example would be a dataflow definition which allows data to be shared for a particular domain category with a given structure (key family).
	<i>structure</i>	An association to a ComponentStructure specifying the structure of data that has been classified.
<i>ComponentStructure</i> KeyFamily	Inherits from: <i>MaintainableArtefact</i> (see figure 10) Direct sub classes are: KeyFamily	Abstract specification of a list of lists to define a complex tabular structure. In concrete terms (sub-classes) an example would be a key family definition.
	<i>grouping</i>	A composite association to one or more component lists.

Class Nearest MCV Term	Feature	Description
<i>ComponentList</i>	Inherits from: <i>AttachableArtefact</i> Direct sub classes are: KeyDescriptor GroupKeyDescriptor MeasureDescriptor MeasureTypeDescriptor AttributeDescriptor	An abstract definition of a list of components. In more concrete terms, a key descriptor defines the list of dimensions that make up a key for a key family. The inheritance from attachable artefact allows metadata attributes to attach to keys and group keys.
	<i>components</i>	An aggregate association to one or more components which make up the list.
<i>Component</i> Dimension	Inherits from: <i>AttachableArtefact</i> (See figure 10). Direct sub classes are: <i>UncodedComponent</i> <i>CodedComponent</i> <i>MetadataAttribute</i>	A component is an abstract super class used to define qualitative and quantitative data and metadata items that belong to a ComponentList and hence a component structure. Component is refined through its sub-classes.
<i>UncodedComponent</i> Measure	Inherits from: <i>Component</i> Direct sub classes are: Measure UncodedAttribute	An uncoded component is an abstract class used to define quantitative values and free-text data
	<i>maxLength</i>	The maximum length of the component.

Class Nearest MCV Term	Feature	Description
	decimals	The decimal precision of the component if the component is numeric.
	attributeValueType	identifies the type of value expected in the component (values are alpha, alphanumeric, numeric)
<i>CodedComponent</i> Dimension	Inherits from: <i>Component</i> Direct sub classes are: Dimension CodedAttribute	A coded component is an abstract class used to define qualitative values which are drawn from a defined value set.
<i>MetadataAttribute</i> Attribute	Inherits from: <i>Component</i> Direct sub classes are: UncodedAttribute CodedAttribute	Used to define metadata concepts via its sub-classes which are either free-text or coded values.

F. Organisation Pattern

Class Diagram

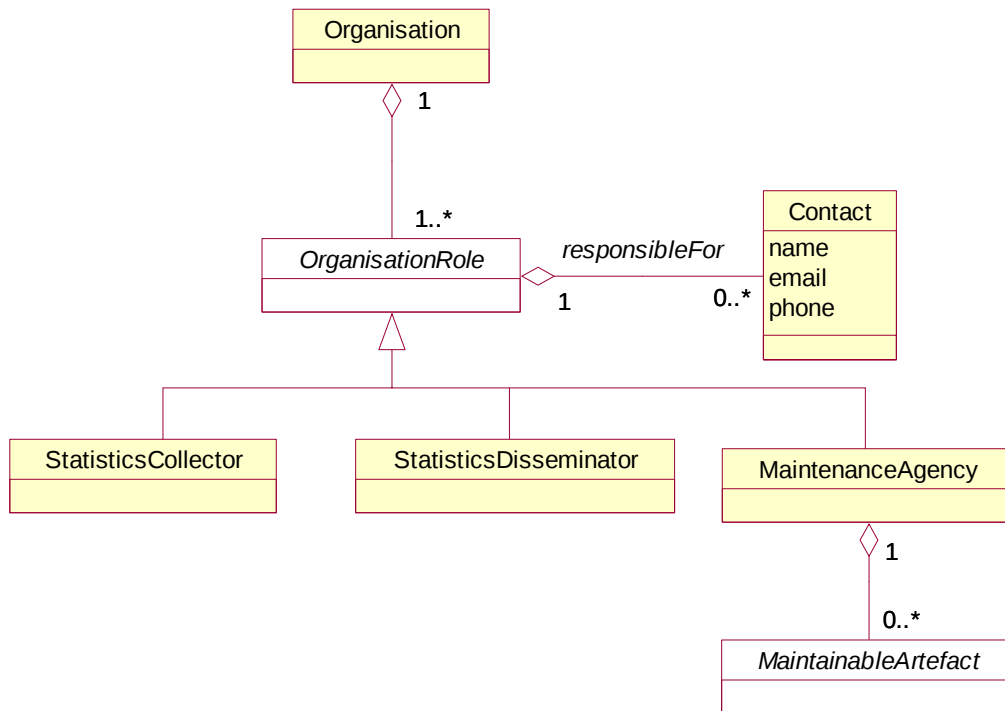


Figure 9: The Organisation class diagram

Explanation of the diagram

a) Narrative

An *Organisation* can play a number of *OrganisationRole*. Four roles are identified at present: *StatisticsCollector*; *StatisticsDisseminator*; *DataReporter*; *MaintenanceAgency*.. The classes that are associated with the *DataReporter*, *StatisticsCollector*, and *StatisticsDisseminator*, are defined in the package(s) where they are relevant. Note that the *DataReporter* reports a data set and in this model this *OrganisationRole* does not include raw data collection.

Each *OrganisationRole* has a set of *Contacts*, who are individuals responsible for an organisation for each role that it plays. So, for example, one set of contacts would be responsible for an organisation in its role as maintenance agency, and a different set of individuals would be responsible for statistics dissemination.

360 The MaintenanceAgency can maintain a variety of *MaintainableArtefact*.
361 This is an abstract class and the concrete classes are shown in the table below and
362 described in the section “Inheritance”.

363 b) Definitions

Class Nearest MCV Term	Feature	Description
Organisation	Inherits from <i>IdentifiableArtefact</i>	Source: MCV An organization is a unique framework of authority within which a person or persons act, or are designated to act, towards some purpose.
<i>OrganisationRole</i>	Inherits from <i>IdentifiableArtefact</i>	The role of an organisation in the processes of statistics collection, dissemination, and metadata maintenance.
MaintenanceAgency RegistrationAuthority	Inherits from <i>OrganisationRole</i>	Responsible agency for maintaining artefacts such as statistical classifications, glossaries, key family structural definitions.
StatisticsCollector	Inherits from <i>OrganisationRole</i>	A collector of statistical data or metadata.

Class Nearest MCV Term	Feature	Description
StatisticsDisseminator	Inherits from <i>OrganisationRole</i>	A disseminator of statistical data or metadata Dissemination is an activity in the survey life cycle to distribute or transmit statistical data and metadata to its users.
DataReporter	Inherits from <i>OrganisationRole</i>	A reporter of data.
Contact		A person who acts for an Organisation and who is responsible for performing duties with respect to an <i>OrganisationRole</i> .
<i>MaintainableArtefact</i>	Inherits from <i>IdentifiableArtefact</i> Sub classes <i>ComponentStructure</i> <i>StructureClassifier</i> <i>ItemScheme</i>	An abstract class to group together structural metadata artefacts. These artefacts need to be maintained by a Contact acting on behalf of a MaintenanceAgency.

G. Inheritance View

Class Diagram

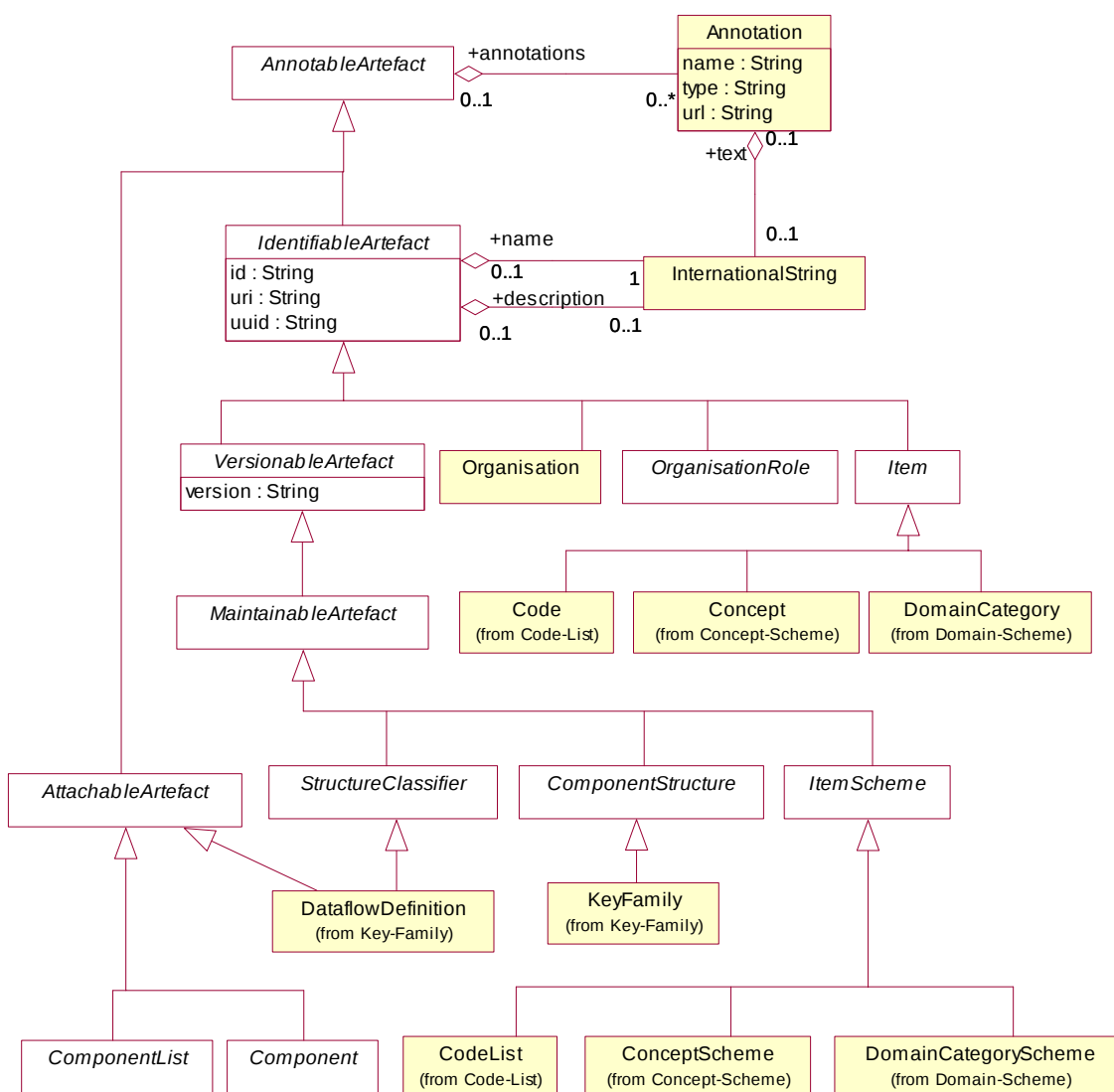


Figure 10: Class inheritance in the SDMX Base package

Explanation of the diagram

a) Narrative

Those classes in the SDMX metamodel which require annotations inherit from *AnnotableArtefact* . These are:

- *IdentifiableArtefact*

- *AttachableArtefact*

Those classes in the SDMX metamodel which require annotations, global identity, multilingual name, and an optional multilingual description are derived from *IdentifiableArtefact*. These are:

- *VersionableArtefact*
- *OrganisationRole*
- *Organisation*
- *Item*

The class in the SDMX metamodel which requires annotations, global identity, multilingual name, an optional multilingual description, and versioning is derived from *VersionableArtefact*. This is:

- *MaintainableArtefact*

Abstract classes which represent information that is maintained by Maintenance Agencies all inherit from *MaintainableArtefact*, they also inherit all the features of a *VersionableArtefact*, and are:

- *StructureClassifier*
- *ComponentStructure*
- *ItemScheme*

Those concrete classes in the SDMX metamodel which require to be maintained by Maintenance Agencies all inherit from *MaintainableArtefact*, these are:

- *DataflowDefinition*
- *KeyFamily*
- *CodeList*
- *DomainCategoryScheme*
- *ConceptScheme*

The structures that are an arrangement of objects into hierarchies or lists based on characteristics, and which are maintained as a group inherit from *ItemScheme*, which is a *MaintainableArtefact*. These are:

- *CodeList*
- *ConceptScheme*
- *DomainCategoryScheme*

The component structures that are lists of lists, inherit directly from *ComponentStructure*. A *ComponentStructure* contains several lists of components (e.g. a *KeyFamily* contains a list of *Dimensions*, a list of *Measures* and a list of *Attributes*). At version 1.0 this inheritance is restricted to:

- *KeyFamily*

H. Relationship View

Class Diagram

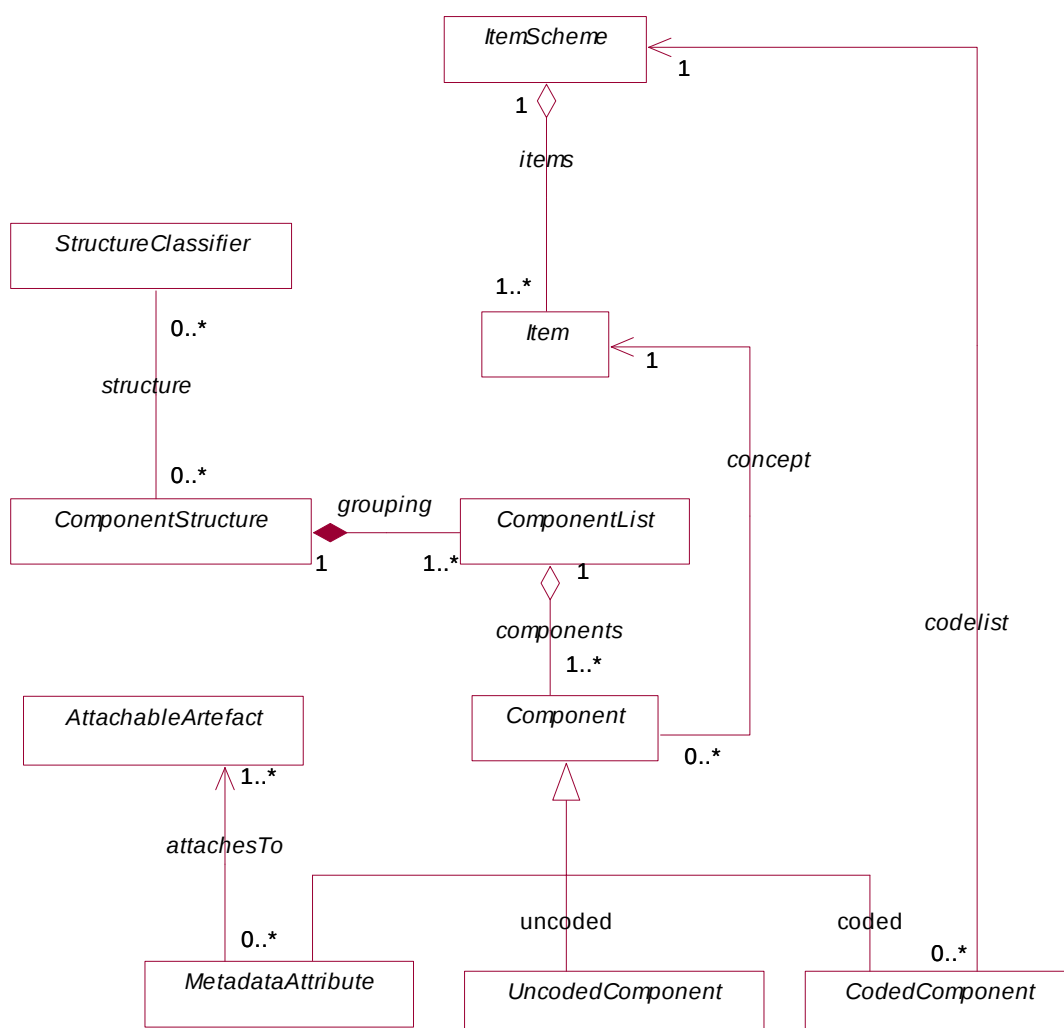


Figure 11 Relationships between classes in the SDMX Base package

Explanation of the diagram

a) Narrative

This diagram shows how the two fundamental patterns in the SDMX Base package relate. The *ItemScheme*, and *Item* provide the basic pattern for creating coding schemes which can be used for classification, as previously described. The *ComponentStructure*, *Component* and *ComponentList* provide the pattern to

define multiple lists of artefacts, also previously described. There are two points of contact between the two patterns.

1. The association *concept* between *Component* and *Item*. In concrete terms, this could be the reference from a *Dimension* to its *Concept*.
2. The association from *CodedComponent* to *ItemScheme*. In concrete terms this could be the reference from a *Dimension* to its *CodeList*.

Finally, *Component* can be sub-classified into *UncodedComponent* and *CodedComponent*. A *Measure* is always uncoded, whereas a *Dimension* is always coded. This is described earlier in this section. A *MetadataAttribute* can be either coded (as in unit of measure) or uncoded (as in a text footnote).

The information model allows metadata attributes (see Key Family section) to qualify certain classes. Those classes which can be attribute-qualified inherit from the abstract class *AttachableArtefact* and are:

- *DataflowDefinition*
- *ComponentList*
- *Component*

The reason to identify the two patterns (“Component Structure” and “Item Scheme”) is that they will be re-used in later work relating to the SDMX Information Model.

b) Definitions

Class Nearest MCV Term	Feature	Description
	<i>concept</i>	An association from a component to an item which allows sub-classes to define what statistical concept this component represents.
	<i>codelist</i>	An association from a coded component to an

Class	Feature	Description
Nearest MCV Term		
		item scheme which allows sub-classes to define what code list this component takes its values from.
AttachableArtefact	<i>Direct sub classes are:</i> <i>DataflowDefinition</i> <i>ComponentList</i> <i>Component</i>	Sub classes identify which artefacts can be specified as allowing attribute qualification or allowing footnotes to be attached.

IV. STRUCTURE DEFINITION METADATA

A. Introduction

Many of the constructs in this layer of the model inherit from the SDMX Base layer. Therefore, it is necessary to study both the inheritance and the relationship diagrams to understand the functionality of individual packages. In simple models these are shown in the same diagram. In more complex models these are shown on separate diagrams.

B. CodeList

Context

The model supports the following use cases



Maintain Key Family

451 Class diagram

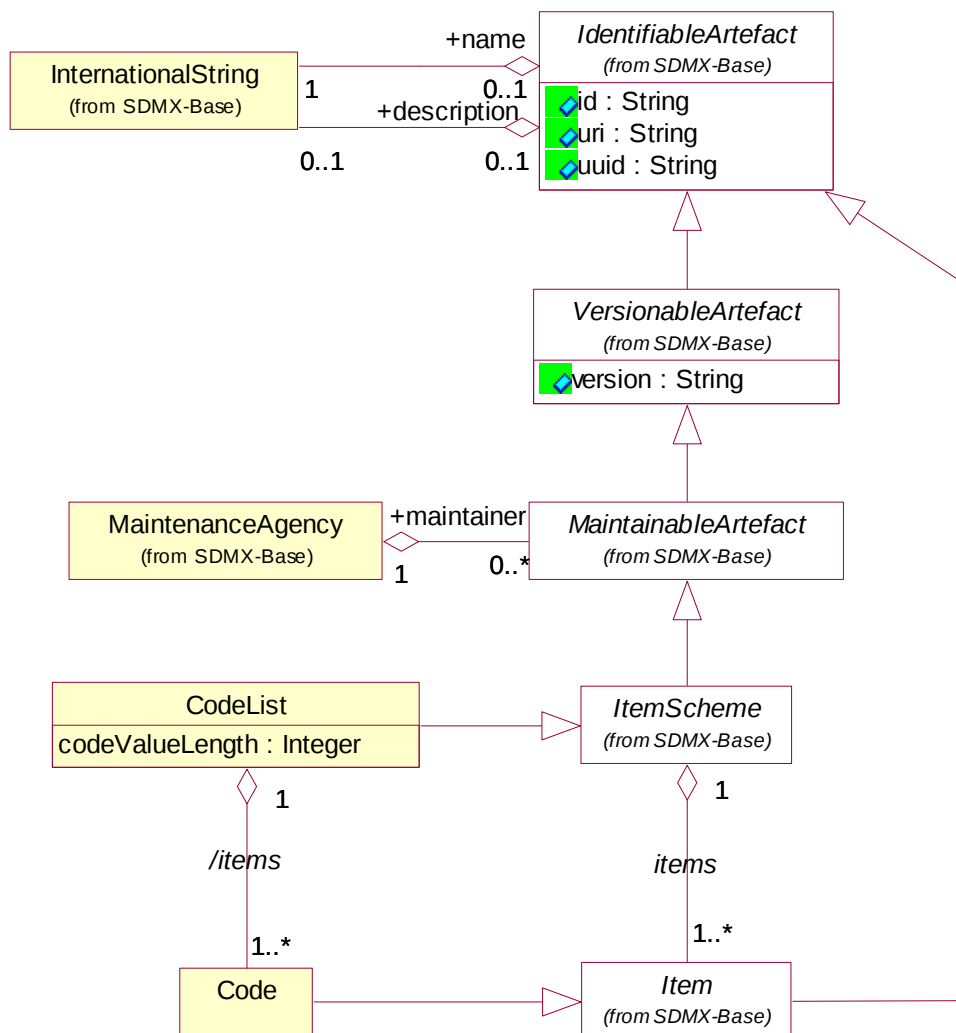


Figure 12: Class diagram of the Code List

454 Explanation of the diagram

455 a) Narrative

456 The *CodeList* inherits from the *ItemScheme* and therefore has the following
457 attributes:

- 458 • `id`
- 459 • `uri`

- uuid

- version

It also has the association to `InternationalString` to support a multi-lingual name, an optional multi-lingual description, and an association to `Annotation` to support notes.

The `Code` inherits from the *Item* and therefore has the following attributes:

- id
- uri
- uuid

It also has the association to `InternationalString` to support a multi-lingual name, an optional multi-lingual description, and an association to `Annotation` to support notes (not shown).

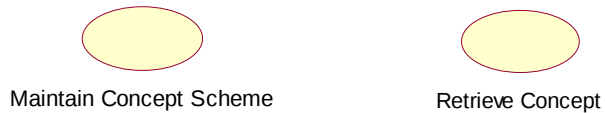
b) Definitions

Class Nearest MCV Term	Feature	Description
<code>CodeList</code> Code list	Inherits from <i>ItemScheme</i>	Source: MCV A list from which some statistical concepts (coded concepts) take their values.
	<code>codeValueLength</code>	The length of a code (i.e. identifier) in the code list.
	<i>items</i>	Associates the codes.
<code>Code</code>	Inherits from <i>Item</i>	A value in a code list.

C. ConceptScheme

Context

The model supports the following use cases



Class diagram

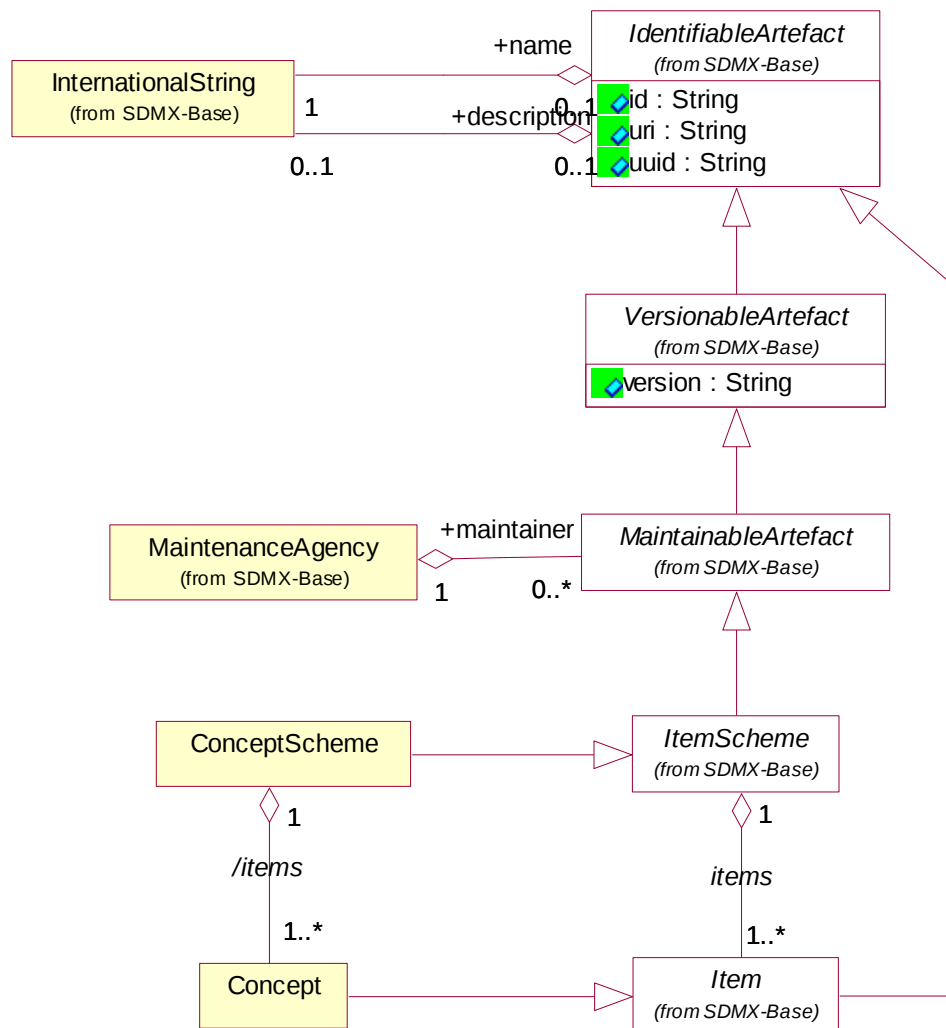


Figure 13: Class diagram of the Concept Scheme

Explanation of the diagram

a) Narrative

The ConceptScheme inherits from the *ItemScheme* and therefore has the following attributes:

- id
- uri
- uuid
- version

It also has the association to *InternationalString* to support a multi-lingual name, an optional multi-lingual description, and an association to *Annotation* to support notes.

The Concept inherits from the *Item* and therefore has the following attributes:

- id
- uri
- uuid

It also has the association to *InternationalString* to support a multi-lingual name, an optional multi-lingual description, and an association to *Annotation* to support notes (not shown).

b) Definitions

Class	Feature	Description
Nearest MCV Term		
ConceptScheme	Inherits from <i>ItemScheme</i>	The descriptive information for an arrangement or division of concepts into groups based on characteristics, which the objects have in common.
	<i>items</i>	Associates the metadata

Class	Feature	Description
Nearest MCV Term		
		concept.
Concept Concept	Inherits from <i>Item</i>	A concept is a unit of knowledge created by a unique combination of characteristics.

500

501 D. DomainCategory

502 Context

503 This package defines the structure that supports the definition of and relationships
504 between domain categories. It is similar to the package for metadata concept
505 scheme.

506 The model supports the following use cases.



Maintain Domain Scheme

507

Class diagram

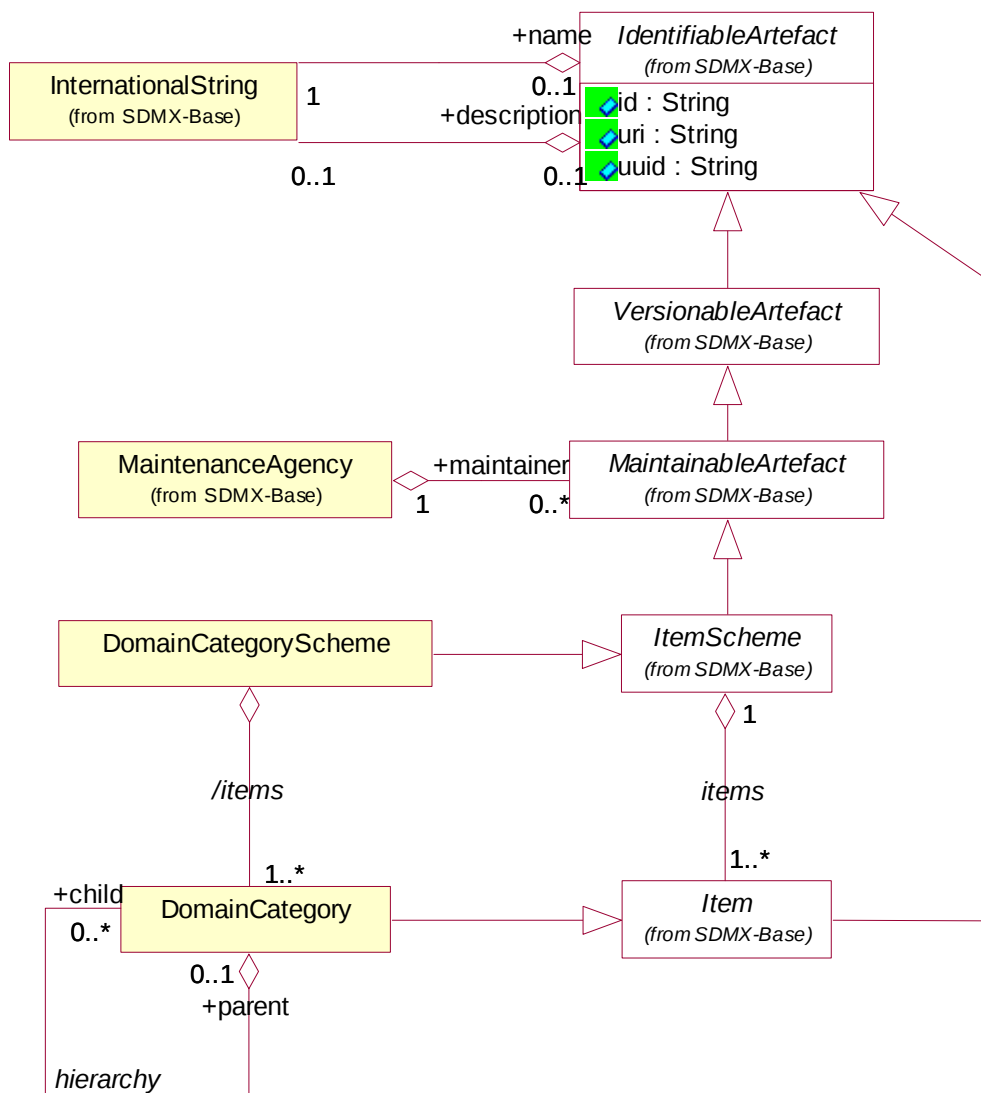


Figure 14: Class diagram of the Domain Category Scheme

Explanation of the diagram

a) Narrative

The domain categories are modelled as a hierarchical item scheme. The **DomainCategoryScheme** inherits from the **ItemScheme** and therefore has the following attributes:

- `id`

- version

- uri

- uuid

It also has the association to `InternationalString` to support a multi-lingual name, an optional multi-lingual description, and an association to `Annotation` to support notes.

The `DomainCategory` inherits from the *Item* and therefore has the following attributes:

- id

- uri

- uuid

It also has the association to `InternationalString` to support a multi-lingual name, and optional multi-lingual description, and an association to `Annotation` to support notes (not shown).

The `DomainCategoryScheme` can have one or more `DomainCategory`. A `DomainCategory` can have zero or more child `DomainCategory`, thus creating a hierarchy.

b) Definitions

Class Nearest MCV Term	Feature	Description
<code>DomainCategoryScheme</code>	Inherits from <i>ItemScheme</i>	The descriptive information for an arrangement or division of domain categories into groups based on characteristics, which the objects have in common.
	<i>Items</i>	Associates the domain category.
<code>DomainCategory</code>	Inherits from	A domain of interest for

Class	Feature	Description
Nearest MCV Term		
	<i>Item</i>	which statistics are collected or disseminated (e.g. balance of payments, external debt).
	<i>hierarchy</i>	Associates the parent and the child domain category.

535

536

E. Key Family

537

Context

538

The key family defines the group of concepts that comprise the key, measures, and associated attributes for which data are collected or disseminated.

539

540

It supports the following use cases:



Maintain Key Family



Retrieve Key Family

541

542 Class diagram

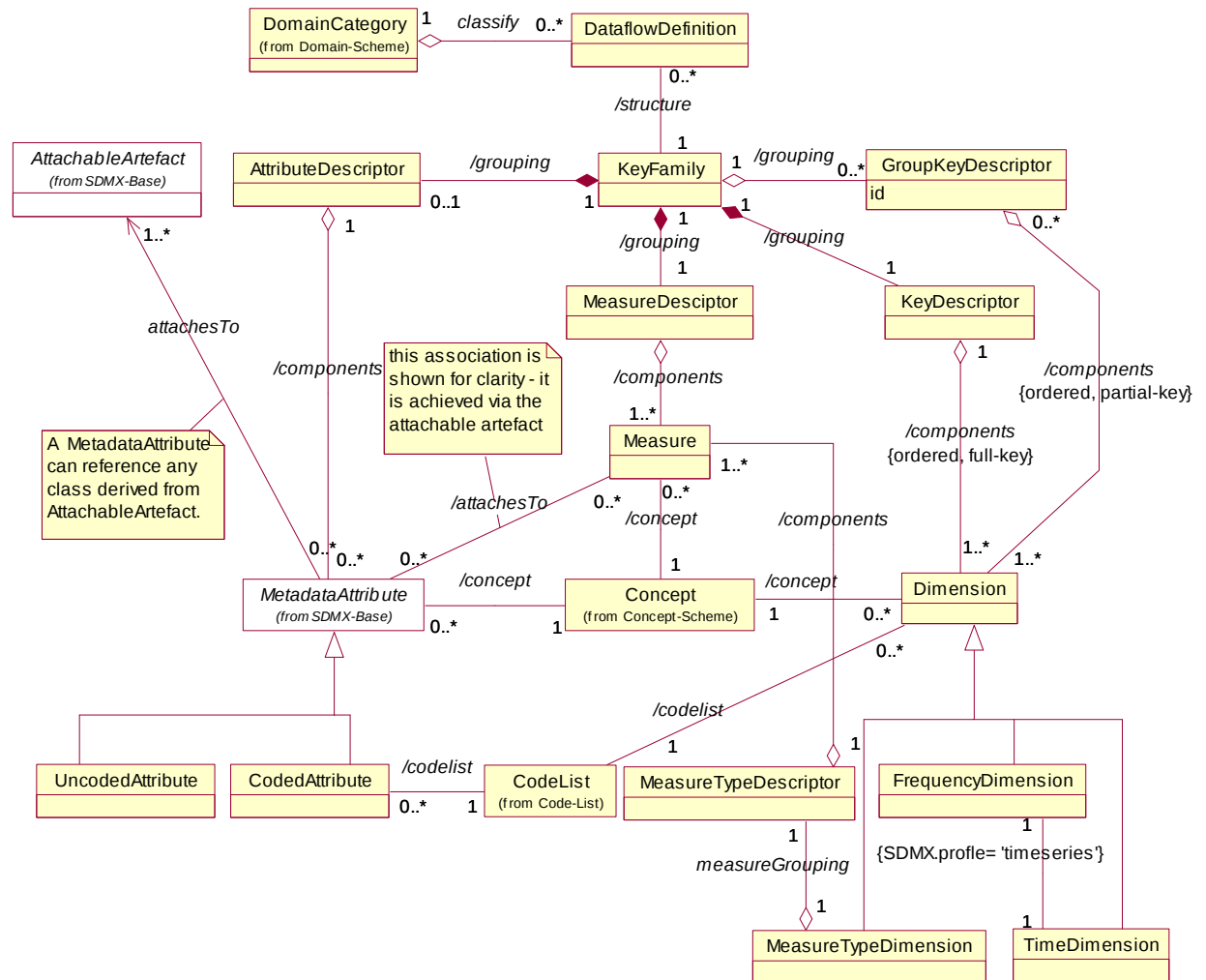


Figure 15: Relationship class diagram of the Key Family

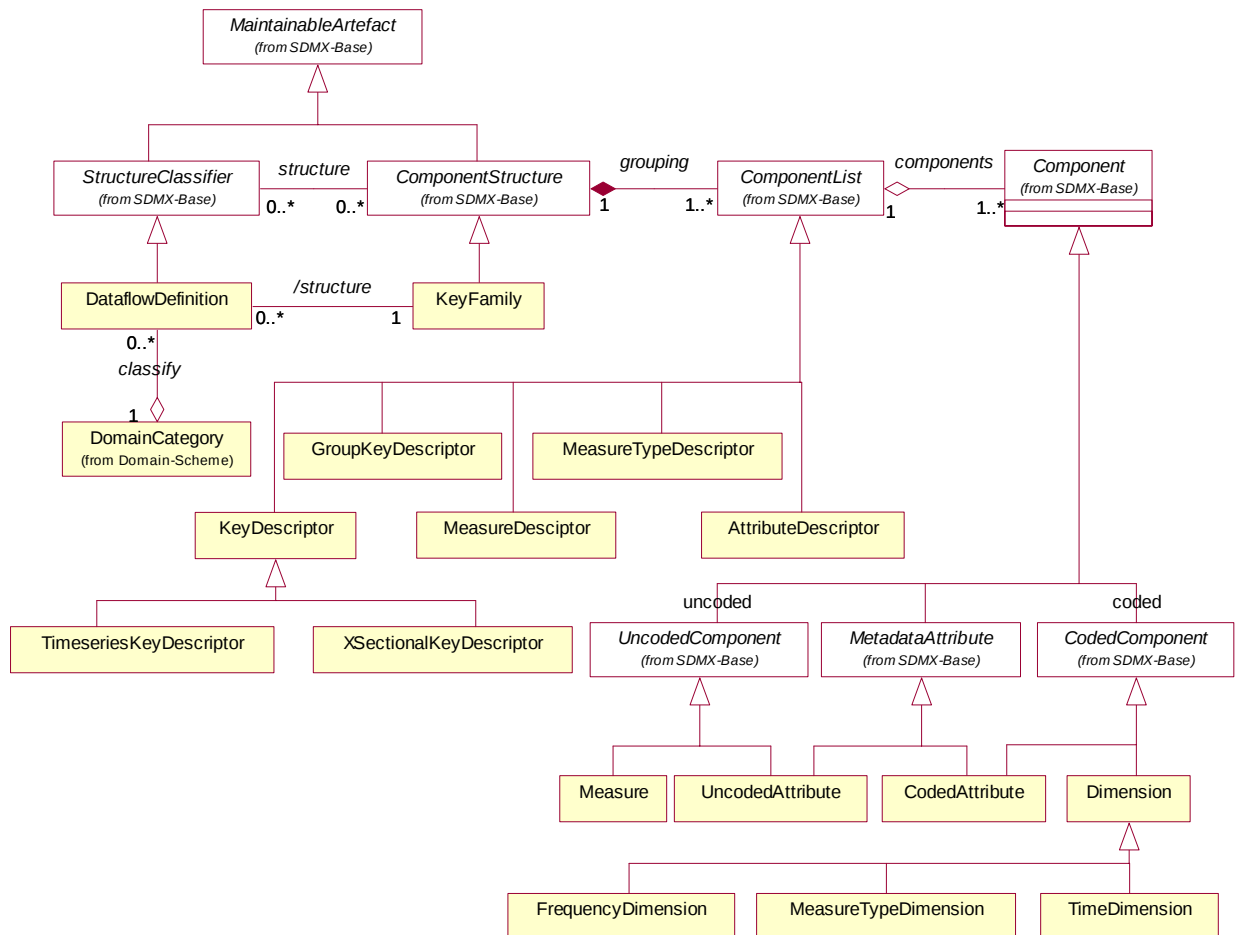


Figure 16: Inheritance class diagram of the Key Family

Explanation of the diagrams

a) Narrative

A `KeyFamily` defines the `Dimensions`, `MetadataAttributes`, and `Measures`, and associated `CodeLists`, that comprise the valid structure of data and metadata that are contained in a `DataSet` which is defined by a `DataflowDefinition`. Each `DomainCategory` may have many `DataflowDefinitions` specified. The `DataflowDefinition` associates a `KeyFamily` with one or more `DomainCategory` (possibly from different `DomainCategorySchemes`). This gives the model the ability to state which `DataSets` are to be reported/disseminated for a

given domain, and which DataSets can be reported using the KeyFamily definition. The DataflowDefinition may also contain additional information such as its identifier, and the status of the data reported in a DataSet linked to the DataflowDefinition. Each DataflowDefinition must have one KeyFamily specified which defines the structure of any DataSets to be reported/disseminated. Additionally, the DataflowDefinition holds the metadata that relates to the DataSets that are reported or disseminated using this definition. Such metadata comprises information that does not change with each DataSet but is constant across the DataSets.

Dimension, *MetadataAttribute*, and Measure each link to the Concept that defines its name and semantic. The valid values for a Dimension or CodedAttribute, when used in this KeyFamily, are defined in a CodeList. For the timeseries profile it is necessary to identify the FrequencyDimension and the TimeDimension, and these specialised Dimensions are tightly bound in a one to one association.

The Dimension can be grouped in two ways:

1. There will always be a KeyDescriptor grouping that identifies all of the Dimension comprising the full key. Two specialised classes of the KeyDescriptor are identified: TimeSeriesKeyDescriptor for grouping Dimensions comprising the key components of a time series and XSectionalKeyDescriptor for grouping Dimensions comprising the key components of a cross sectional series
2. Optionally there may be multiple GroupKeyDescriptors each of which identifies the group of Dimensions that can form a partial key. The GroupKeyDescriptor must be identified (GroupKeyDescriptor.id) and is used in the GroupKey of the DataSet to group sets of full keys to which a *MetadataAttribute* can be attached.

The Measure is the observable phenomenon and the set of Measures in the KeyFamily is grouped by a single MeasureDescriptor.

The *MetadataAttribute* defines a characteristic of data that are collected or disseminated and is grouped in the KeyFamily by a single AttributeDescriptor. The *MetadataAttribute* can be specified as being mandatory or optional (Attribute.usageStatus - inherited from MetadataAttribute.usageStatus)

The *MetadataAttribute* is an abstract class and is either a *CodedAttribute* or an *UncodedAttribute*. With the exception of the Measures defined in a cross sectional KeyFamily, each *MetadataAttribute* can be specified as being attachable to a single *AttachableArtefact*.

The *MeasureTypeDimension* identifies the Measures in a cross sectional key family, and supports the transformation of a cross sectional data set to a time series data set and also vice versa: the Concepts that are the Measures in a cross sectional key family are the codes in the *CodeList* attached to the *MeasureDimension*. Furthermore, the *CodeList* attached to each of *CodedAttribute* that define the measurement characteristics (such as unit of measure) of each of the Measures in a cross sectional data set are concatenated into a single *CodeList* that define the measurement characteristics of the single Measure in the time series.

The diagram below shows the classes that inherit from *AttachableArtefact*.

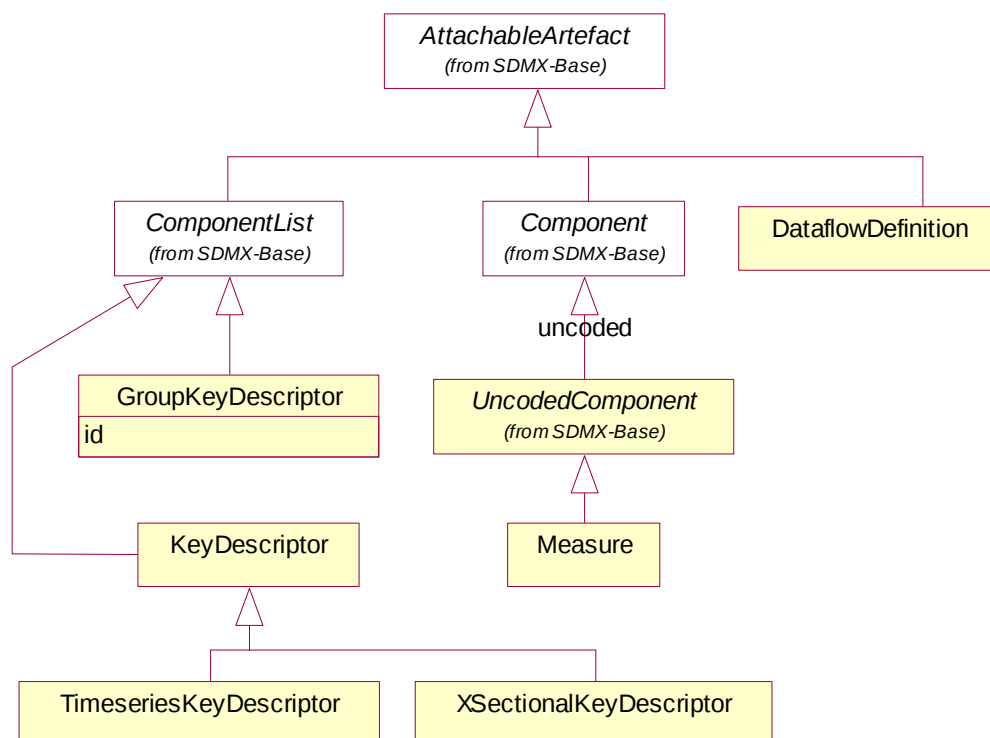


Figure 17: Class diagram of attachable artefacts in the key family definition

The valid AttachableArtefacts are:

- DataflowDefinition
- TimeSeriesKeydescriptor
- XSectionalKeyDescriptor
- GroupKeyDescriptor (identified by the GroupKeyDescriptor.id)
- Measure (identified by the Concept that is the Measure)

b) Definitions

Class	Feature	Description
Nearest MCV Term		
KeyFamily Key Family		A collection of metadata concepts, their structure and usage when used to collect or disseminate data.
	<i>families</i>	Associates a data set definition to the keyfamily.
	<i>grouping</i>	An association to a set of metadata concepts that have an identified structural role in a key family.
DataflowDefinition		A definition of a data set in terms of its identifier, version, periodicity of reporting, confidentiality etc.
	<i>category</i>	Associates the domain category.
GroupKeyDescriptor	Inherits from	A set metadata concepts

Class Nearest MCV Term	Feature	Description
	ComponentList	that define a partial key of a key family.
	Id	A unique identifier.
	<i>components</i>	An association to a component in a set of components.
keyDescriptor	Inherits from ComponentList Direct sub classes TimeSeriesKeyDescriptor XSectionalKeyDescriptor	A set metadata concepts that define the full key of a key family.
TimeSeriesKeyDescriptor	Inherits from KeyDescriptor	A set metadata concepts that define the full key of a time series key family.
XSectionalKeyDescriptor	Inherits from KeyDescriptor	A set metadata concepts that define the full key of a cross sectional series key family.
	<i>components</i>	An association to a component in a set of components.
AttributeDescriptor	Inherits from ComponentList	A set metadata concepts that define the attributes of a key family
	<i>components</i>	An association to a component in a set of components.
MeasureDescriptor	Inherits from ComponentList	A set metadata concepts that define the measures of a key family.
	<i>components</i>	An association to a

Class Nearest MCV Term	Feature	Description
		component in a set of components.
	uniqueId	A unique identifier.
	description	A natural language description.
Dimension Dimension	Inherits from CodedComponent Sub classes FrequencyDimension TimeDimension MeasureTypeDimension	A metadata concept used to refer to and identify a part of the key in a key scheme, such as a time series scheme.
	<i>concept</i>	An association to the metadata concept which defines the semantic of the component.
FrequencyDimension	Inherits from Dimension	A metadata concept used to refer to and identify the dimension in a time series that is the frequency dimension.
TimeDimension	Inherits from Dimension	A metadata concept used to refer to and identify the dimension in a series which, in its instance in the data set, will contain a discrete TimePeriod to which the instance of the related Measure or Measures (the Observation)

Class Nearest MCV Term	Feature	Description
		pertains.
MeasureTypeDimension	Inherits from Dimension	A metadata concept used to refer to and identify the dimension in a time series that defines the concepts for the Measure when cross sectional data is represented in a time series.
	<i>measureGrouping</i>	Associates the MeasureTypeDescriptor
MeasureTypeDescriptor		Identifies the Measures that are associated with the MeasureTypeDimension.
<i>MetadataAttribute</i> Attribute	Abstract class Sub classes: CodedAttribute UncodedAttribute	MCV A characteristic of an object or entity.
<i>UnCodedAttribute</i> Attribute	Abstract class Inherits from <i>MetadataAttribute</i>	A characteristic of an object or entity that has a free text representation.
<i>CodedAttribute</i> Attribute	Abstract class Inherits from <i>MetadataAttribute</i>	A characteristic of an object or entity that takes its values from a code list.
	assignmentStatus	Defines whether the component is mandatory

Class	Feature	Description
Nearest MCV Term		
		in the key family.
	<i>attachment</i>	Associates the attachable artefacts to which the attribute can be attached when data or metadata are reported or disseminated.
Measure	Inherits from UncodedComponent	A measure is the concept that is the phenomenon to be measured. In a data set the instance of the measure is called the observation.

F. Data Set - timeseries

Context

A data set comprises the collection of data values and associated metadata that are collected or disseminated according to a known key family definition.

It supports the following use cases:



Report Data



Publish Data

Class diagram

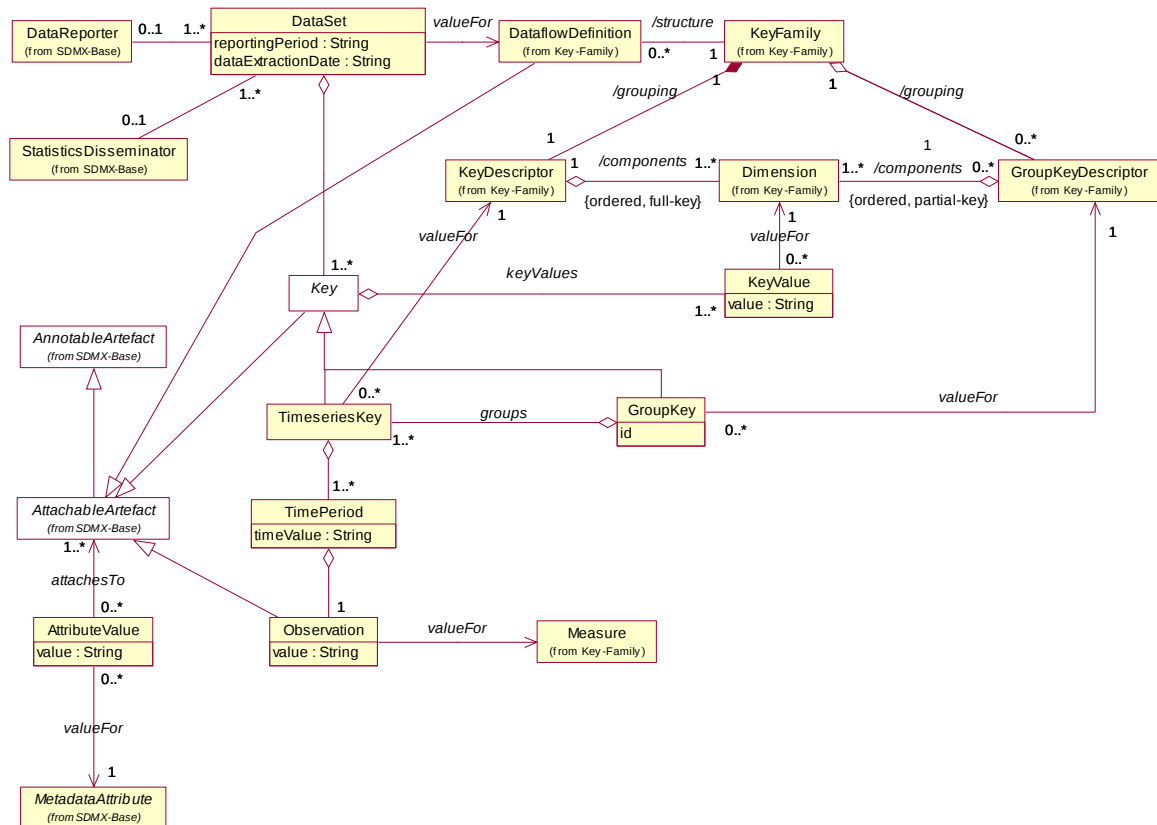


Figure 18: Class diagram of the time series Data Set

Explanation of the diagram

a) Narrative

An organisation in the role of StatisticsDisseminator or DataReporter can be responsible for one or more DataSet.

A timeseries DataSet is a collection of a set of Observations that share the same dimensionality, which is specified by a set of unique Dimension defined in the KeyDescriptor of the KeyFamily, together with associated AttributeValues that define specific characteristics about the Observation, Key, or DataSet.

For timeseries each unique combination of KeyValue (TimeseriesKey) combined with a TimePeriod, identifies precisely one Observation.

The Observation is the value of the variable being measured for the Concept associated to the Measure in the MeasureDescriptor of the KeyFamily.

The GroupKey is a sub unit of the SeriesKey that has the same dimensionality as the SeriesKey, but defines a subset of the KeyValues of the SeriesKey. Its sub dimension structure is defined in the GroupKeyDescriptor of the KeyFamily identified by the same id as the GroupKey. The id identifies a “type” of group and the purpose of the GroupKey is to identify a set of individual SeriesKey so that one or more MetadataAttribute can be attached at this group level. There can be many types of groups in a DataSet.

Each of DataSet, Key, and Observation can have zero or more AttributeValue that defines some metadata about the object to which it is associated.

b) Definitions

Class Nearest MCV Term	Feature	Description
DataSet Data Set		Any organised collection of data.
	reportingPeriod	A specific time period in a known system of time periods that identifies the period of a report.
	dataExtractionDate	A specific time period that identifies the date and time that the data are extracted from a data source.
	valueFor	Associates a data set definition and thereby a key family to the data set.
Key	Abstract class Sub classes TimeSeriesKey GroupKey	

Class Nearest MCV Term	Feature	Description
	<i>valueFor</i>	Associates the individual Key Values that comprise the Key.
KeyValue		The value of a component of a Key such as the value of the instance a Dimension in a multidimensional structure, like the key descriptor of a key family.
	value	The value of the key component.
	<i>valueFor</i>	Associates a dimension to the key value, and thereby to the metadata concept that is the semantic of the dimension.
GroupKey	Inherits from Key	A set of key values that comprise a partial key, of the same dimensionality as the series key, and which group together a set of series keys (ie, the scope of the SeriesKeys identified by the GroupKey is defined using the same Dimensions as the SeriesKey).

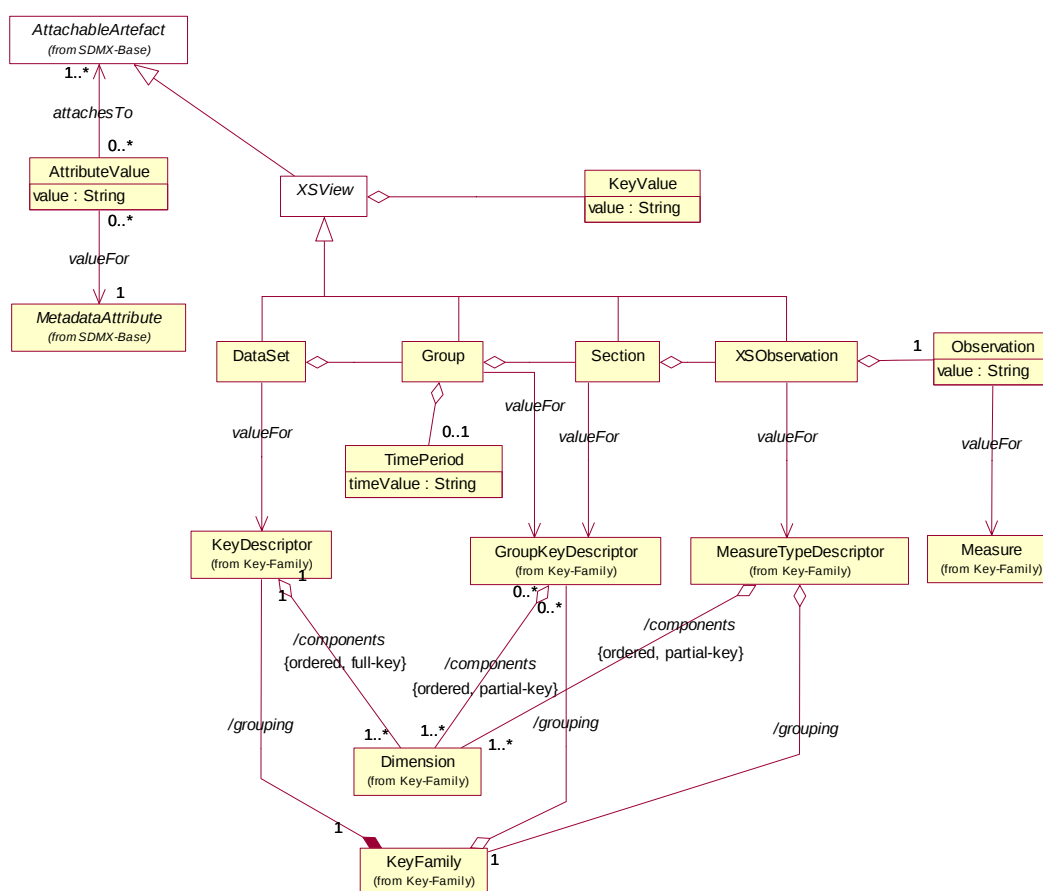
Class Nearest MCV Term	Feature	Description
	<i>valueFor</i>	Associates the group key descriptor defined in the key family.
	<i>groups</i>	Associates a set of series key.
TimeSeriesKey	Inherits from Key	The TimeSeriesKey comprises the product of values of all the Dimensions comprising the full key of a series (often called the cartesian product).
TimePeriod		A specific time period in a known system of time periods.
	<i>timeValue</i>	The value of a time period.
Observation Observation		The value, at a particular period, of a particular variable.
	<i>value</i>	The value of the observation.
	<i>valueFor</i>	Associates the measure defined in the key family.
AttributeValue Attribute Instance		The value of an attribute, such as the instance of a coded attribute or of an uncoded attribute in a structure such as a key family.

Class	Feature	Description
Nearest MCV Term		
	value	The value of the attribute instance.
	valueFor	Associates an attribute defined in the key family.
	attachesTo	Associates the attribute to the object to which it is attached.

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649 G. Data Set – cross sectional

650 Class diagram



651

Figure 19: Class diagram of the cross sectional Data Set

Explanation of the diagram

a) Narrative

A cross sectional DataSet is a collection of a set of XSObservations that share the same dimensionality, which is specified by a set of unique Dimension defined in the KeyDescriptor of the KeyFamily, together with associated AttributeValues that define specific characteristics about the XSObservation, Section, Group, or DataSet.

The *Group* is an artefact that allows compression of data in that it allows a partial key to be defined (according to the GroupKeyDescriptor in the KeyFamily), and to which attributes can be attached. Importantly, if there is a TimePeriod associated with the cross sectional view, then it is always associated with the Group.

A *Group* can contain a number of Sections, each described by a partial key according to a GroupKeyDescriptor in the KeyFamily. Each Section has one or more XSObservation, each of which comprises an Observation and its related *Measure* concept. The MeasureTypeDescriptor of the KeyFamily defines the Measures for which Observation values are expected, together with appropriate attached attributes.

b) Definitions

Class Nearest MCV Term	Feature	Description
XSView	Abstract class Sub classes DataSet Group Section	
Group	Inherits from XSView	A Section in a cross sectional view

Class	Feature	Description
Nearest MCV Term		
	<i>valueFor</i>	Associates the GroupKeyDescriptor that defines the partial key.
Section	Inherits from XSVIEW	A Section in a cross sectional view
	<i>valueFor</i>	Associates the GroupKeyDescriptor that defines the partial key.
XSObservation	Inherits from XSVIEW	An Observation in a cross view
	<i>valueFor</i>	Associates the MeasureTypeDescriptor or that defines the Measures.

671

V. EXAMPLES

A. Introduction

UML collaboration diagrams are drawn for the example data and metadata shown below. These examples show a consistent set of metadata for reporting the example data set. These metadata are neither comprehensive nor complete, but are sufficiently complete for this example:

- Domain scheme
- Concept scheme
- Key family

B. Example metadata and data

Domain scheme

BIS Domain Scheme		
Level 1	Level 2	Level 3
Real Sector		
	National Accounts	
	Others	
Fiscal Sector		
	Central Government Debt	
	Others	
Financial Sector		
	Interest Rates	
	Others	
External Sector		
	External Debt	
	International Trade	
		Trade In Goods
		Trade In Services

Metadata concept scheme

BIS Concept Scheme	
Identifier	Label
TIME	Time
FREQ	Frequency
JD_TYPE	Data Type (amounts outstanding net disbursement or charges)
JD_CATEGORY	Debt category
VIS_CTY	Vis-à-vis country
AVAILABILITY	Availability
COLLECTION	Collection indicator
DECIMALS	Decimals
OBS_CONF	Observation confidentiality
OBS_STATUS	Observation status
OBS_PRE_BREAK	Pre-break observation value
UNIT	Unit
UNIT_MULTIPLIER	Unit multiplier
OBS_VALUE	Observation value

Key family

Name: BIS_JOINT_DEBT

Dataset Definition: CREDITOR_JOINT_DEBT

Domain Category: EXTERNAL_DEBT

Dimensions

Dimensions - Key		
Type	Concept	Code list

Time Dimension	TIME	
Frequency Dimension	FREQ	CL_FREQ
Dimension	JD_TYPE	CL_JD_TYPE
Dimension	JD-CATEGORY	CL_JD_CATEGORY
Dimension	VIS-CTY	CL_BIS_IF-REF_AREA
Dimensions- Group Key: Sibling		
Type	Concept	Code list
Dimension	JD_TYPE	CL_JD_TYPE
Dimension	JD-CATEGORY	CL_JD_CATEGORY
Dimension	VIS-CTY	CL_BIS_IF-REF_AREA

Measures

<i>Concept</i>
OBS_VALUE

694 *Attributes*

Cell			
OBS_VALUE			
Attributes			
Concept	Assignment status	Attachment level	Code list
AVAILABILITY	Mandatory	Key	CL_AVAILABILITY
COLLECTION	Mandatory	Sibling group	CL_COLLECTION
DECIMALS	Mandatory	Sibling group	CL_DECIMALS
OBS_CONF	Conditional	Measure	CL_BIS_OBS-CONF
OBS_STATUS	Mandatory	Measure	CL_OBS-STATUS
OBS_PRE_BREAK	Conditional	Measure	
UNIT	Mandatory	Sibling group	CL_BIS_UNIT
UNIT_MULTIPLIER	Mandatory	Sibling group	CL_UNIT_MULT

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Data set

Dataset Definition: CREDITOR_JOINT_DEBT

Dataset Id: JD014

Version: 1.0

Data extraction date = 11 March 2003 09:30

Key:

Dimensions: FREQ=M;JD_TYPE=P;JD_CATEGORY=A;VIS_CTY=MX

Attributes: COLLECTION=B

Date/Time	Observation value	Attributes
2001-01-01	3.14	OBS_STATUS=A
2000-02-01	3.14	OBS_STATUS=A
2000-03-01	4.29	OBS_STATUS=A
2000-04-01	6.04	OBS_STATUS=A

Group Key: Sibling

Dimensions: JD_TYPE=P;JD_CATEGORY=A;VIS_CTY=MX

Attributes:

AVAILABILITY=A

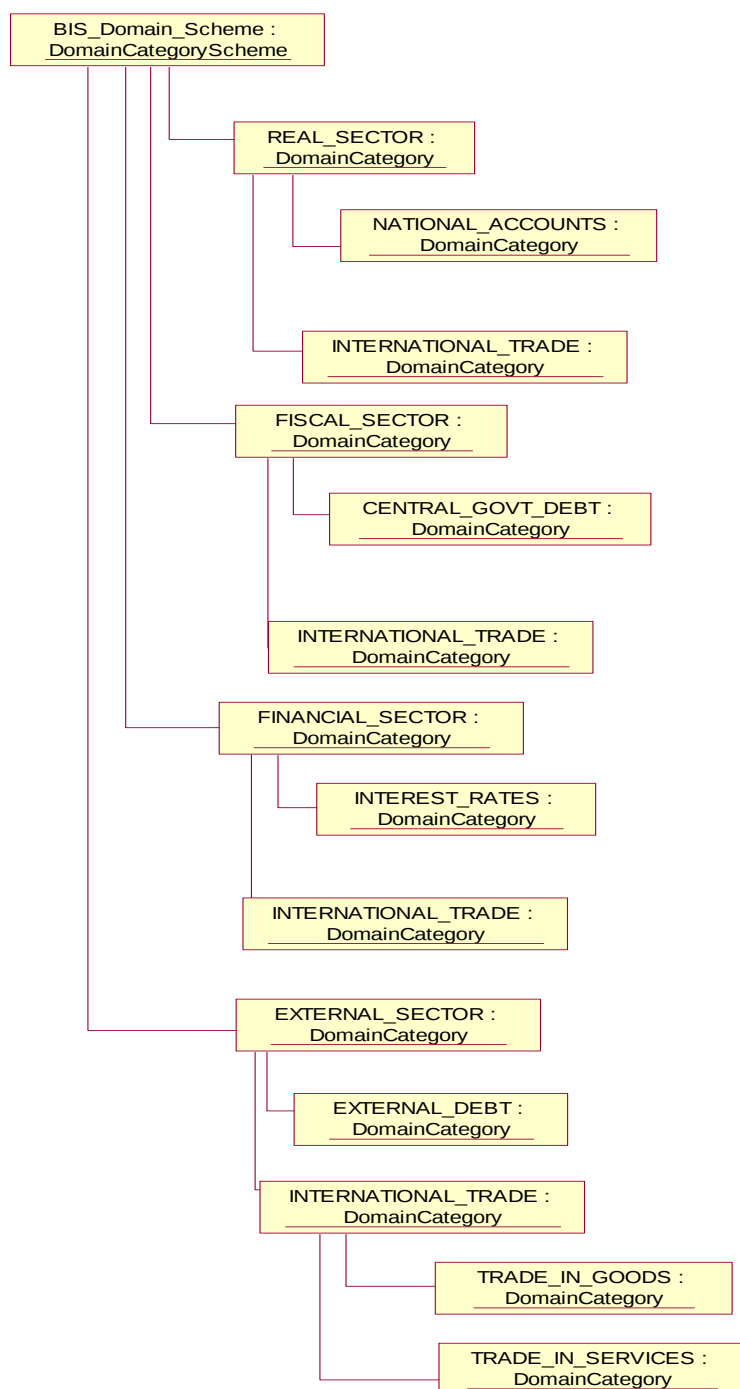
DECIMALS=2

UNIT=USD

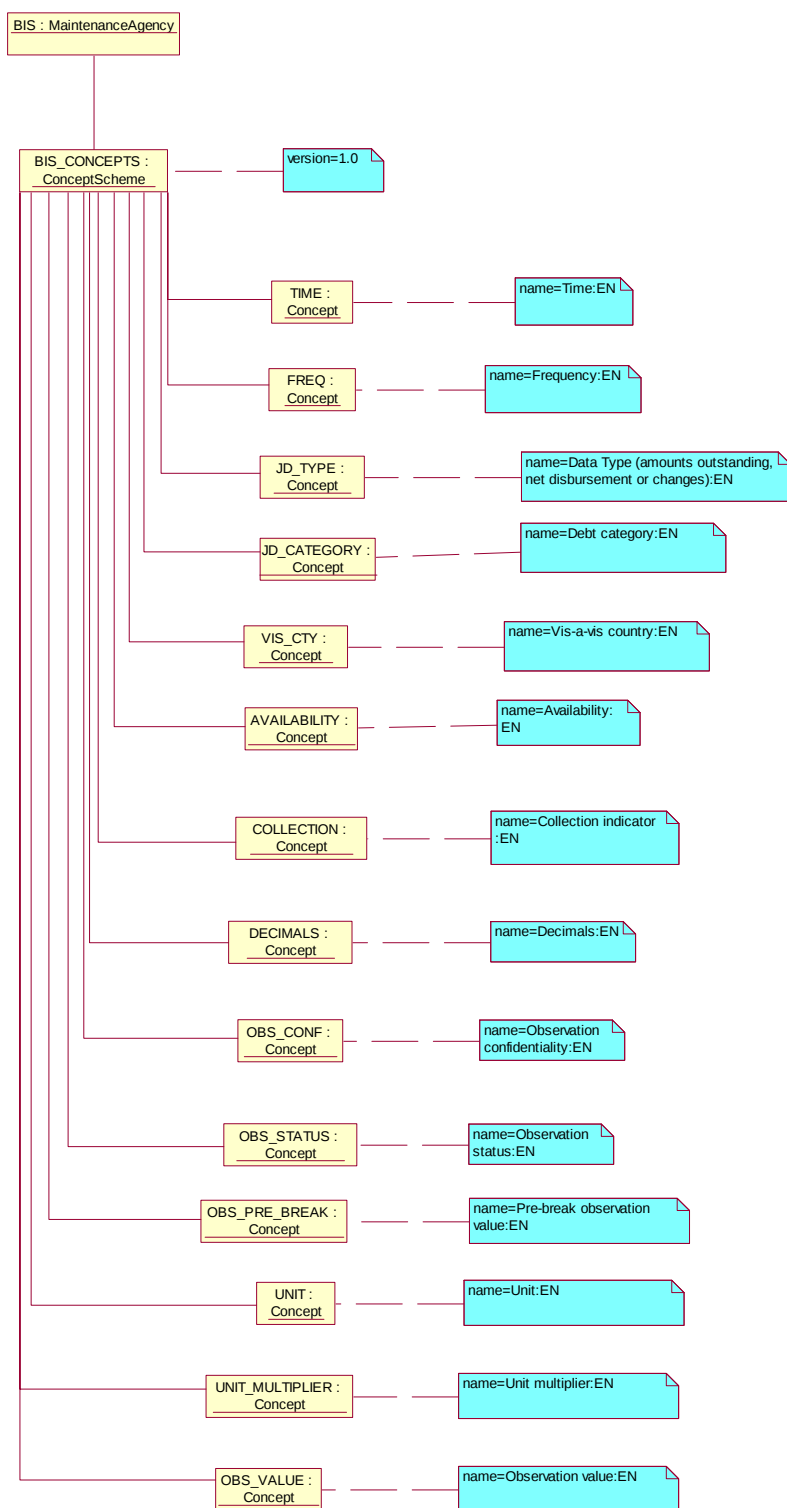
UNIT_MULT=5

C. Collaboration diagrams

Domain scheme

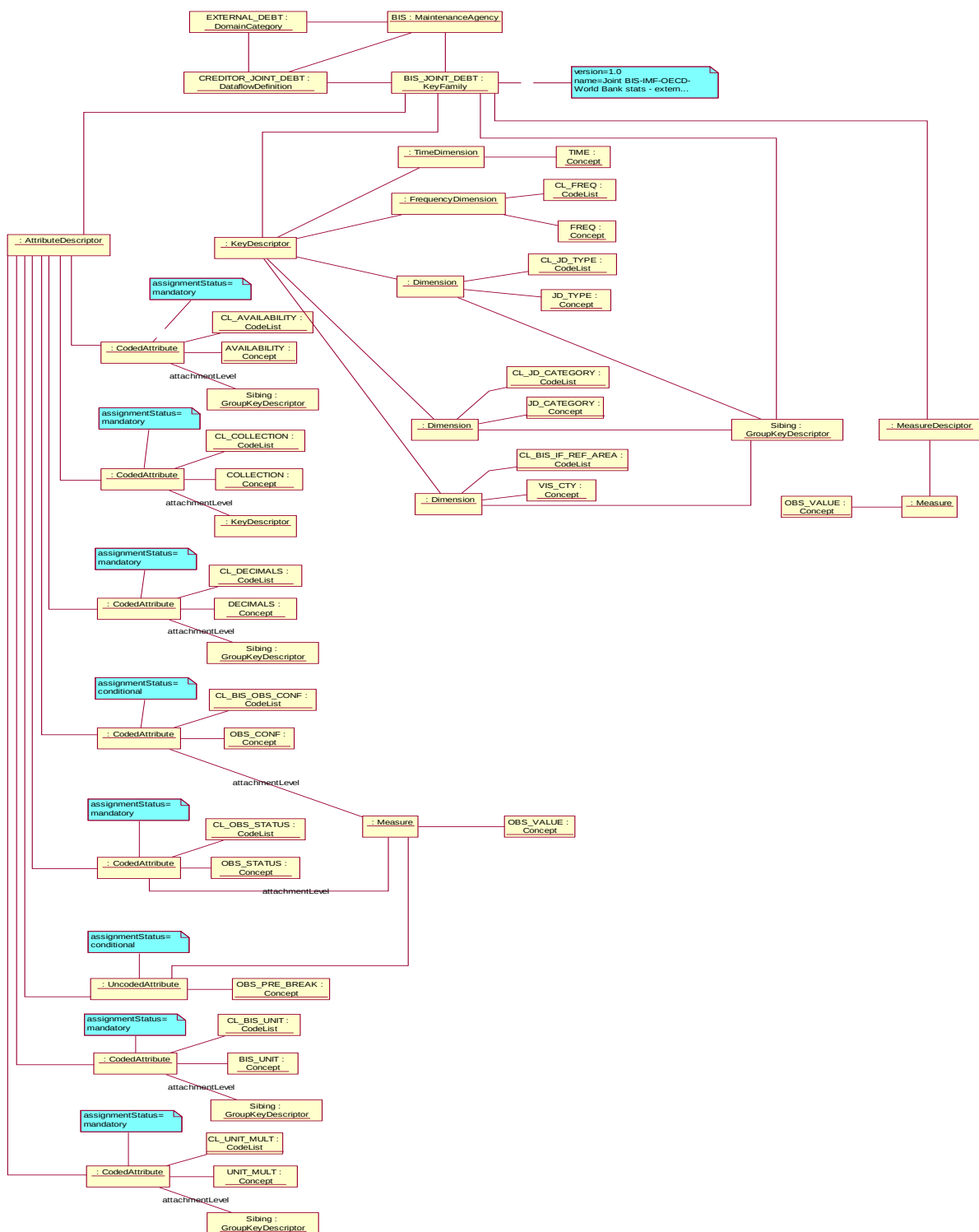


703 Metadata concept scheme

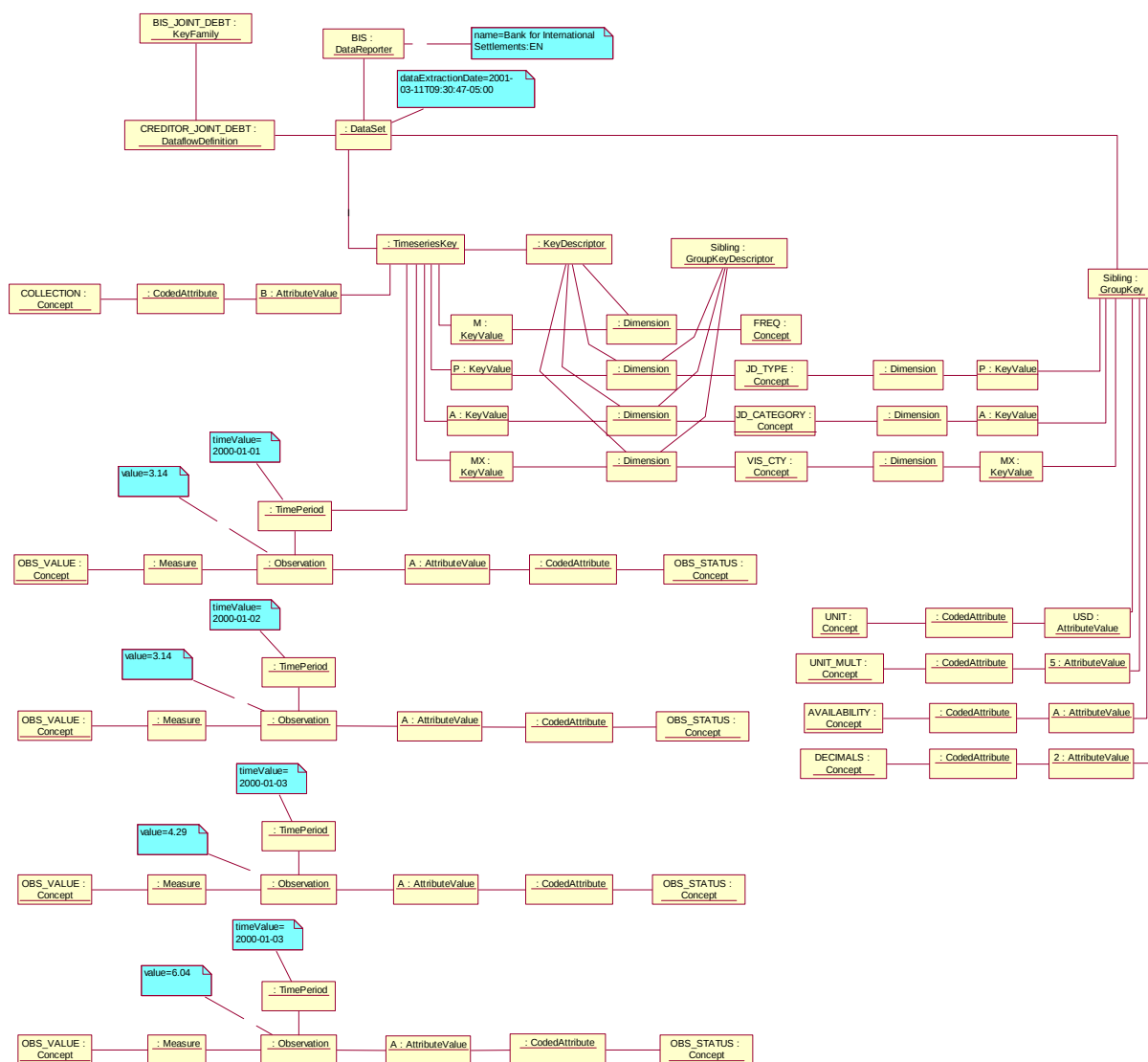


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705 Key family



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VI. APPENDIX I: A SHORT GUIDE TO UML IN THE SDMX INFORMATION MODEL

A. Scope

The scope of this document is to give a brief overview of the diagram notation used in UML. The examples used in this document have been taken from the SDMX UML model.

B. Use cases

In order to develop the data models it is necessary to understand the functions that require to be supported. These are defined in a use case model. The use case model comprises actors and use cases and these are defined below.

The **actor** can be defined as follows:

“An actor defines a coherent set of roles that users of the system can play when interacting with it. An actor instance can be played by either an individual or an external system”

The actor is depicted as a stick man as shown below.



Figure 20: Actor

The **use case** can be defined as follows:

“A use case defines a set of use-case instances, where each instance is a sequence of actions a system performs that yields an observable result of value to a particular actor”



Figure 21: Use case

Actors and use cases are joined by an association.



Figure 22: Actor and use case

Some use cases can be invoked directly by other use cases, either as an extension (optional), or as an inclusion (always occurs). These are documented as <<name>> on the use case association.

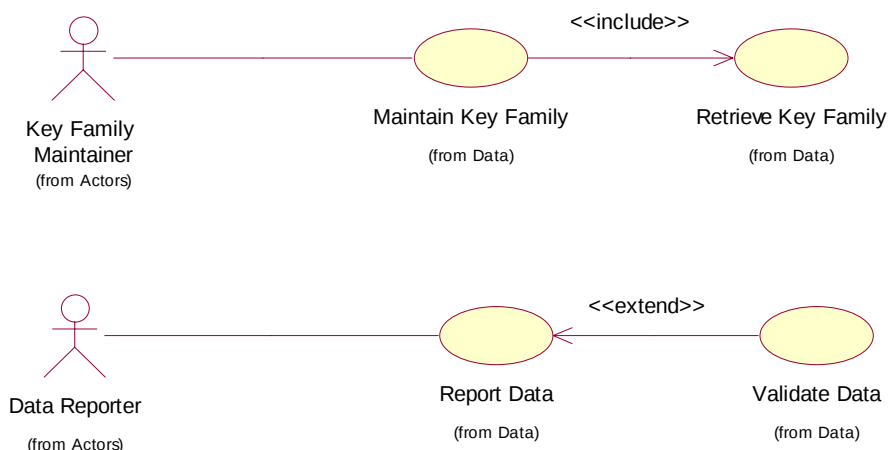


Figure 23: Extend and include use cases

C. Classes and attributes

General

A class is something of interest to the user. The equivalent name in an entity-relationship model (E-R model) is the entity and the attribute. In fact, if the UML is used purely as a means of modelling data, then there is little difference between a class and an entity.

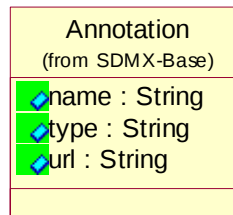


Figure 24: Class and its attributes

Figure 5 shows that a class is represented by a rectangle split into three compartments. The top compartment is for the class name, the second is for attributes and the last is for operations. Only the first compartment is mandatory. The name of the class is *Annotation*, and it belongs to the package *SDMX-Base*. It is common to group related artefacts (classes, use-cases, etc.) together in packages. . *Annotation* has three “String” attributes – *name*, *type*, and *url*. The full identity of the attribute includes its class e.g. the *name* attribute is *Annotation.name*.

Note that by convention the class names use *UpperCamelCase* – the words are concatenated and the first letter of each word is capitalized. An attribute uses *lowerCamelCase* - the first letter of the first (or only) word is not capitalized, the remaining words have capitalized first letters.

Abstract class

An abstract class is drawn because it is a useful way of grouping classes, and avoids drawing a complex diagram with lots of association lines, but where it is not foreseen that the class serves any other purpose (i.e. it is always implemented as one of its sub classes). In the diagram in this document an abstract class is depicted with its name in italics, and coloured white.



Figure 25: Abstract and concrete classes

D. Associations

General

In an E-R model these are known as relationships. A UML model can give more meaning to the associations than can be given in an E-R relationship. Furthermore,

the UML notation is fixed (i.e. there is no variation in the way associations are drawn). In an E-R diagram, there are many diagramming techniques, and it is the relationship in an E-R diagram that has many forms, depending on the particular E-R notation used.

Simple association

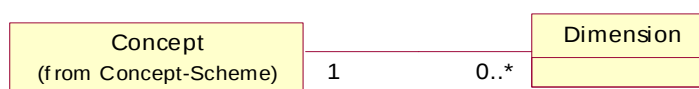


Figure 26: A simple association

Here the Dimension class has an association with the Concept class. The diagram shows that a Dimension can have an association with only one Concept (1) and that a Concept can be linked to many Dimensions (0..*). The association is sometimes named to give more semantics.

In UML it is possible to specify a variety of “multiplicity” rules. The most common ones are:

- Zero or one (0..1)
- Zero or many (0..*)
- One or many (1..*)
- Many (*)
- Unspecified (blank)

Aggregation

Simple Aggregation

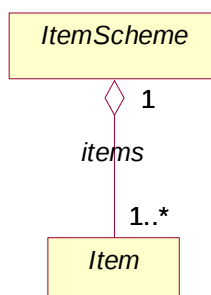


Figure 27: A simple aggregate association

An association with an aggregation relationship indicates that one class is a subordinate class (or a part) of another class. In an aggregation relationship, the

child class instance can outlive its parent class. To represent an aggregation relationship, draw a solid line from the parent class to the subordinate class, and draw an unfilled diamond shape on the parent class's association end. Figure 8 shows an example of an aggregation relationship between an ItemScheme and an Item.

Composition aggregation

The composition aggregation relationship is just another form of the aggregation relationship, but the child class's instance lifecycle is dependent on the parent class's instance lifecycle. In Figure 9, which shows a composition relationship between a ComponentStructure class and a ComponentList class, notice that the composition relationship is drawn like the aggregation relationship, but this time the diamond shape is filled.

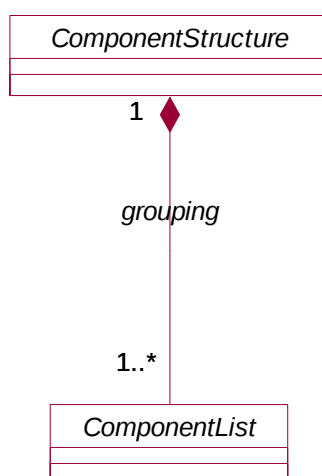


Figure 28: An aggregate association by composition

Association names and association-end (role) names

It can be useful to name associations as this gives some more semantic meaning to the model i.e. the purpose of the association. It is possible for two classes to be joined by two (or more) associations, and in this case it is extremely useful to name the purpose of the association. Figure 10 shows a simple aggregation between DomainCategoryScheme and DomainCategory called *items*, and another between DomainCategory called *hierarchy*.

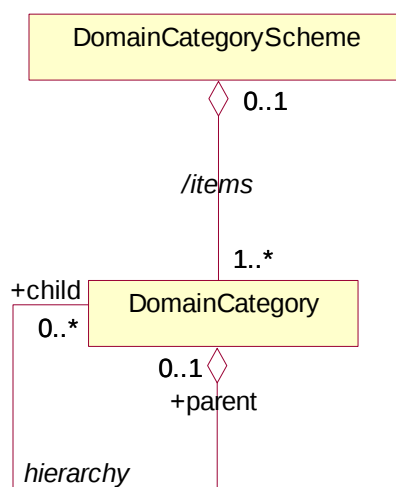


Figure 29: Association names and end names

Furthermore, it is possible to give role names to the association-ends to give more semantic meaning – such as parent and child in a tree structure association.

Navigability

Associations are navigable in both directions. For a data model it is not necessary to give any more semantic than this. However, if there is an intent to implement the model in a database or message structure, it can be useful to identify when the association is not navigable (i.e. there is no intention or necessity to implement a navigation in a particular direction).



Figure 30: One way association

Here it is possible to navigate from A to B, but there is no need (e.g. no functional need) to navigate from B to A using this association.

Inheritance

Sometimes it is useful to group common attributes and associations together in a super class. This is useful if many classes share the same associations with other classes, and have many (but not necessarily all) attributes in common. Inheritance is shown as a triangle at the super class.

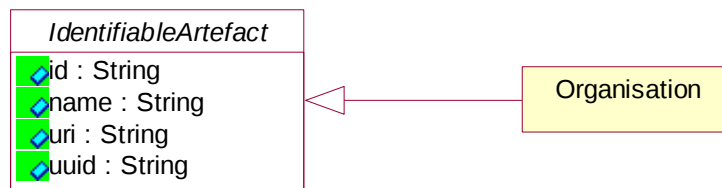


Figure 31: Inheritance

Here the Organisation is derived from *IdentifiableArtefact*, which is an abstract superclass. This class inherits the attributes and associations of the super class. Such a super class can be a concrete class (i.e. it actually exists), or an abstract class.

Derived association

It is often useful in a relationship diagram to show associations between sub classes that are derived from the associations of the super classes from which the sub classes inherit. A derived association is shown by “/” preceding the association name e.g. */name*.

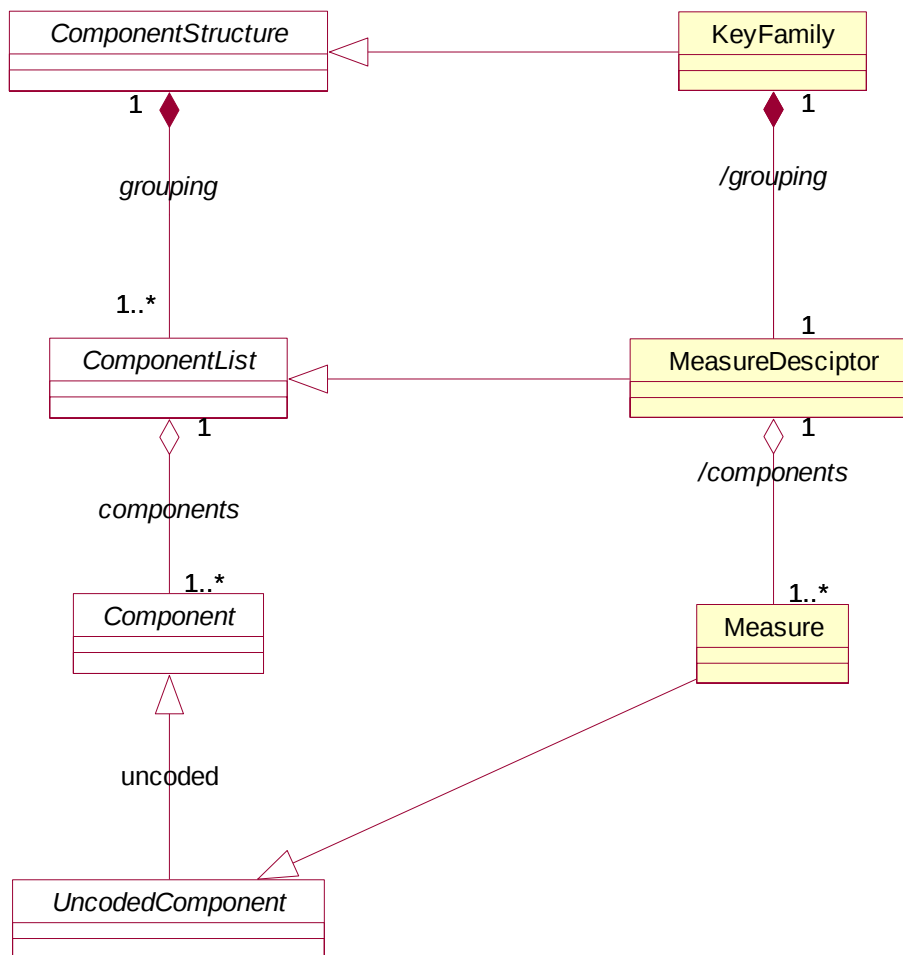


Figure 32: Derived associations

Note that the multiplicity at the association ends can be made more restrictive in the derived association. In the example above the *grouping* association is 1..* whereas the */grouping* association is 1.

E. Collaboration diagram

A collaboration diagram shows an example of an instance of the classes (an instance of a class is called an object). An instance of a class is class with a unique name.

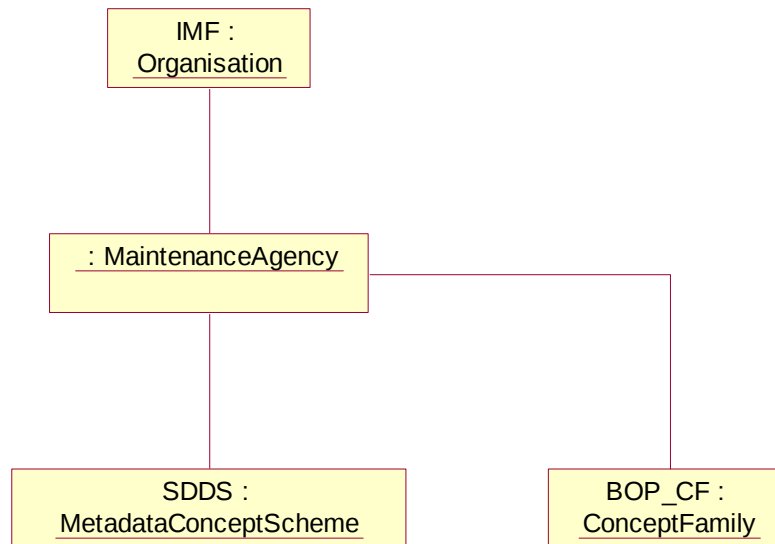


Figure 33: Collaboration diagram

Here there is an object of the Organisation class called IMF. In its role as MaintenanceAgency the IMF maintains a MetadataConceptScheme called SDDS and ConceptFamily called BOP_CF.

Sometimes it is not useful to give a name to an object. Here the object is still an instance of the class (e.g. MaintenanceAgency) but there is no name – so it means “any” or “it does not matter which name”.

Objects are joined together using an object link.

VII. APPENDIX II: KEY FAMILIES - A TUTORIAL

A. Introduction

This document is intended to explain "key families" to those who are completely unfamiliar with the concept. Key families are an important part of the SDMX family of standards for exchanging statistical data, and they are modelled and explained in much greater detail in other documents. However, those documents are not written to explain the basics, and will make difficult reading for those new to the idea. This document provides a basic tutorial, to help provide the basic level of understanding needed to make sense of the SDMX standards.

B. What is a Key Family?

In order to answer this question, we need to look at statistical data. Statistical data is represented with numbers, such as:

17369

If you are presented with a number - as above - you will have no idea of what it actually represents. You know that it is a piece of statistical data, and therefore is a measurement of some phenomenon - also known as an "observation" - but you can't tell from the number alone what it is a measurement of. A number of questions come immediately to mind:

- What is the subject of the measurement?
- What units does it measure in?
- What country or geographical region, if any, does it apply to?
- When was the measurement made?

The list of questions is potentially endless. Behind each of these questions is a particular idea, or "concept", which is used to describe the data. In our questions above, these descriptor concepts are Subject, Unit of measure, Country, and Time. If I tell you the answers to these questions, the data will begin to make sense:

- the Subject is "total population"
- the Unit of measure is "thousands of people"
- the Country is "Country ABC"
- the Time is "1 January 2001"

This is a simplified and fictional example, but it does demonstrate how we can begin to make sense of statistical data with a set of descriptor concepts. We now know that our number represents the fact that the total population of Country ABC on 1 January, 2001, was 17,369,000.

The simplest explanation of a key family is that it is a set of descriptor concepts, associated with a set of data, which allow us to understand what that data means. There is more to it, however.

C. Grouping Data

Numbers are often grouped together in various ways, to serve as useful packages of information. One very common approach is to have a set of observations - known as a "series", or a "time series" - made over time. This allows us to see trends in the phenomenon being measured. Thus, if I measure the total population in Country ABC on 1 January of every year, I can see whether the population is growing or declining.

A time series always has a "frequency". This is a descriptor concept which describes the intervals of time between observations. Usually, this is a regular interval, so that the frequency can be expressed as "annual" or "monthly" or "weekly". Sometimes, the intervals are irregular. Notice that a single observation does not have a frequency - only series of observations have frequencies. Frequency is an example of a descriptor concept which only applies to series of data.

There are other, higher-level groupings of data as well. A number of series are often grouped together into a "Group". Traditionally, the Group was known as a "Sibling Group", and it contained a set of Series which were identical except that they were measured with different frequencies. Thus, a given phenomenon would be measured as daily, monthly, and annually, and these Series, taken together, would be a "Sibling Group".

It is possible to have Groups which have variable values for descriptor concepts other than frequency, however: if I want to express the US daily exchange rate for all of the world's currencies over the past year, I have a different kind of group. All of the "frequency" descriptors would be the same - "daily" - but the descriptor concept which gives the "foreign currency" would be different for each series.

There is also a higher level of package known as a "Data Set". This represents a set of data that may be made up of several Groups. Typically, it is maintained and published by an agency, so that it becomes a known source of statistical data.

A basic structure is emerging: We have Observations, grouped into Series, which are grouped into Groups, which are grouped into Data Sets.

Note: It should be mentioned that there is another way of packaging Observations, which we call "cross-sectional" data. In cross-sectional data, a large number of related Observations are presented for a single point or period in time. This organization of data is very similar to Time Series data in the way a set of descriptor concepts can be associated with it. A Key Family can be used to describe both cross-sectional and time series data. For the purposes of this part of the tutorial, however, we will focus on time series data. Once we have described the Key Family for time series data, we will go back and see how cross-sectional data are structured.

What is a key family? (Answer #1)

A key family is a way of associating a set of descriptor concepts with a specific set of statistical data, as well as a technique for packaging or structuring that set of data into groups and sub-groups. This is only one way of understanding the structure and meaning of statistical data, but it provides us with a solid, generic model.

D. Attachment Levels

Some descriptor concepts are not meaningful at the Observation level, but only at a higher level. The example we saw earlier was frequency, which means nothing for a single Observation, but has meaning when applied to a Series of Observations. This is because it represents the interval of time between Observations. Time, on the other hand, is meaningful at the Observation level - every Observation is associated with a specific point or period in Time. Key families provide information about the level at which a particular descriptor concept is attached: at the Observation level, the Series level, the Group level, or the Data Set level. This is known as the "attachment level" of the descriptor concept.

If we think about Groups, particularly, we can see how this works. Within a group, some descriptor concepts have values that are the same for all Series within the Group, while other descriptor concepts are changeable. For the Group described above, of all US exchange rates measured daily for all of the world's currencies, the descriptor concepts of Subject ("US exchange rate") and Frequency ("daily") will be

the same for all members of the Group. The descriptor concept "Foreign Currency", however, will change for each Series within the group: there will be a Series for "Swiss Francs," a Series for the "Euro," a Series for "New Zealand dollars," etc.

The rule is that descriptor concepts are "attached" to the grouping level where they become variable. Thus, if, within a single set of data, all the contents of a Series share a single value for a descriptor concept, then that descriptor concept should be attached at the Series level. This rule also assumes that the chosen level is the highest structural level where all sub-groups will share the same value. (While it is true that all Series in a Group where the country is "Switzerland" share a single value, if every Group in the Data Set would always also have the value "Switzerland" for country, then the attachment level should be the Data Set, not the Group.)

Attachment levels of descriptor concepts are always at least at the level where the concept is meaningful: thus, you cannot attach the descriptor concept frequency at the Observation level, because as a concept it only operates at the level of Series (that is, with multiple Observations made over time).

E. Keys

A "key family" is so called because of the term "key". "Key" refers to the values for the descriptor concepts which describe and *identify* a particular set of data. Let's take a simple example:

I have a set of statistical data which uses the following descriptor concepts:

- Time
- Frequency
- Topic
- Country

Time is always attached at the Observation level - the value for Time is the time at which the Observation was made. Time - because it is a concept connected to all statistical data - does not form part of the key. The other descriptor concepts - frequency, topic, and country - are all attached at the series level. For any given Series of Observations, they will all have a single value.

If we have a Series of data which is the monthly measurement of the total population of Country ABC, we will have a key made up of the following values for each descriptor concept:

Frequency = "monthly"

1001 Topic = "total population"

1002 Country = "Country ABC"

1003 This set of values - "Monthly - total population - Country ABC" is the "key" for this
1004 data Series: it identifies what the data is.

1005 Keys are most often associated with data at the Series level, but they also exist at
1006 other levels. For example, we could enlarge our example to be a Group including the
1007 monthly total population data for all of the countries in the world. At the Group level,
1008 Frequency would have a value of "monthly", and Topic would have a value of "total
1009 population", but we would not specify the Country descriptor concept, because it
1010 would change from Series to Series. The key for the Group is known as a "Group
1011 Key" - it identifies what the Group is, rather than identifying the Series. (In order to
1012 completely understand the Group, of course, we also need to know which descriptor
1013 concepts are changeable - in this case, Country.)

1014 The key values are attached at the Series level, and are given in a fixed sequence.
1015 Frequency is the first descriptor concept, and the other concepts are assigned an
1016 order for that particular data set. This makes it much easier to share and understand
1017 statistical data.

1018 If you look back to our initial use of this example, you will notice that we have not
1019 been discussing the "Unit of measure" descriptor concept. This is because the "key"
1020 only contains values for those descriptor concepts which identify the data. If we have
1021 the measurements made in thousands or in millions, the data are the same - they
1022 can be derived from one another by simply multiplying the numbers in the data by the
1023 appropriate conversion factor.

1024 This points out a major distinction between the two types of descriptor concepts: the
1025 ones which both identify and describe the data are called "dimensions", and those
1026 which are purely descriptive are called "attributes". Only "dimensions" - that is, the
1027 descriptor concepts which also identify the data - are used in the "key", because the
1028 "key" is fundamentally a way of identifying a set of data.

1029 **F. Code Lists and Other Representations**

1030 In order to be able to exchange and understand data, a key family tells us what the
1031 possible values for each dimension are. This list of possible values is known as a
1032 "code list." Each value on that list is given a language-independent abbreviation - a
1033 "code" - and a language-specific description. This helps us avoid problems of

translation in describing our data: the code can be translated into descriptions in any language without having to change the code associated with the data itself. Wherever possible, the values for code lists are taken from international standards, such as those provided by ISO for countries and currencies.

As stated, dimensions are always represented with codes. Attributes are sometimes represented with codes, but sometimes represented by numeric or free-text values. This is allowed because the attributes do not serve an identification function, but merely describe the data.

What is a key family? (Answer #2)

We now have a more sophisticated understanding of a what a key family does: it specifies a set of concepts which describe and identify a set of data. It tells us which concepts are dimensions (identification and description), and which are attributes (just description), and it gives us an attachment level for each of these concepts, based on the packaging structure (Data Set, Group, Series, Observation). It also tells us which code lists provide possible values for the dimensions, and gives us the possible values for the attributes, either as code lists or as numeric or free text fields.

G. Cross-Sectional Data Structures

Given the explanation of Key Families thus far, we understand that a Key Family associates descriptor concepts with data, some of which also serve to identify the data – the “dimension” concepts which make up the Key.

Cross-sectional data structures do not apply a different set of concepts to the data: the same concepts still apply in describing and identifying the data. It attaches the concepts to the data differently, to create a different presentation of the data.

If we go back to our earlier example, we had the following concepts:

- Time
- Frequency
- Topic
- Country

If we want to take a set of data which is described and identified by this set of concepts, and present it in a cross-sectional fashion, we would not change these

concepts – we would merely change the way in which they are represented – that is, attached – to the data structure.

Take, as an example, the total population of each country in the world on January 1, 2001 as a set of data. In our earlier example, we measured the population of Country ABC over a period of years – that is, over time. *Time* was the concept we used to organize our data in a sequence of observations.

If we organize our data to reflect only a single point in time – in this case, January 1, 2001 – then organizing our data over time makes less sense. It is still a possible way to structure the data, but we may wish to view it as a cross-section.

Think about the term “cross-section” – it can be understood to mean a group of parallel series over time, from which a *section* is taken, *across* time. Thus, a cross-section is created.

In our example, it is easy to see how this applies: instead of organizing our data over time – that is, using the time concept - we are choosing to organize it over the Country concept. Thus, instead of having a single value for Frequency, Topic, and Country for all Observations in our series, with a Time value associated with each Observation, we will have a Country value associated with each Observation, and a single value for Frequency, Topic, and Time. Instead of calling the group of Observations a “Series”, we now use the term “Section”.

In our earlier example, we had a key which existed mostly at the Series level:

Frequency = "monthly"

Topic = "total population"

Country = "Country ABC"

Time – our remaining concept, was associated with the Observations, with a different value for each one. Thus, we could have a Series which looks like this:

January 1, 2001 – 17369

February 1, 2001 – 17370

March 1, 2001 – 17405

For our cross-sectional presentation, we would have most of our key at the Section level (or, potentially, at a higher level of grouping):

Frequency = "monthly"

Topic = "total population"

Time = "January 1, 2001"

1099 With each Observation, we now have a Country value, instead of a Time value:
1100 Country ABC = "17369"
1101 Country XYZ = "24982"
1102 Country HIJ = "37260"

1103 In this cross-sectional presentation of our data set, we have chosen to present each
1104 Observation paired with a Country value, taken from our Codelist of values for the
1105 concept Country. Other dimensions could as easily produce a cross-sectional view,
1106 by attaching their values at The Observation level, instead of the values for Country,
1107 as in our example.

1108 Because the concepts themselves do not change, but only the way in which they are
1109 attached to the data structure, a single key family can be used to describe both time-
1110 series and cross-sectional presentations.

1111 In the version 1.0 SDMX standards, formats are capable of presenting cross-
1112 sectional data for any single dimension concept, as well as presenting the data as a
1113 time series. It is up to the key family creator to select which non-Time concept, used
1114 as a dimension, will serve to organize a cross-sectional presentation. In future
1115 versions, it is possible that more complete support for the possible cross-sectional
1116 views for a key family will be provided.